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Exploring Portfolio Scheduling for Long-term Execution of Scientific Workloads in IaaS Clouds

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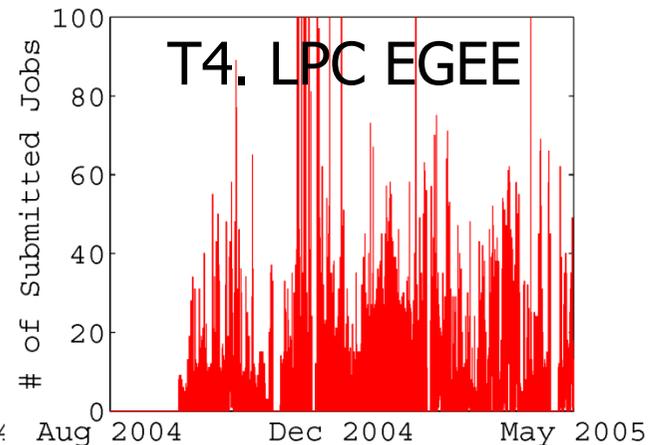
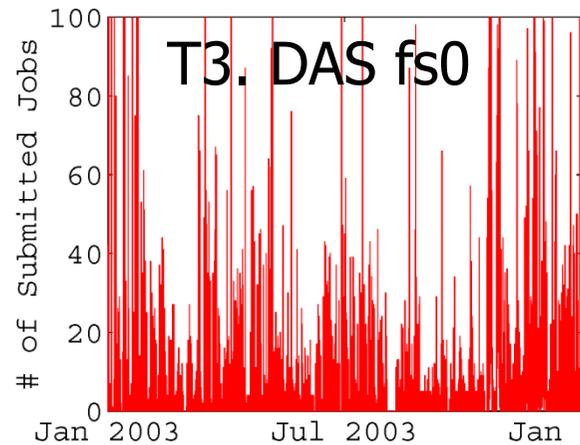
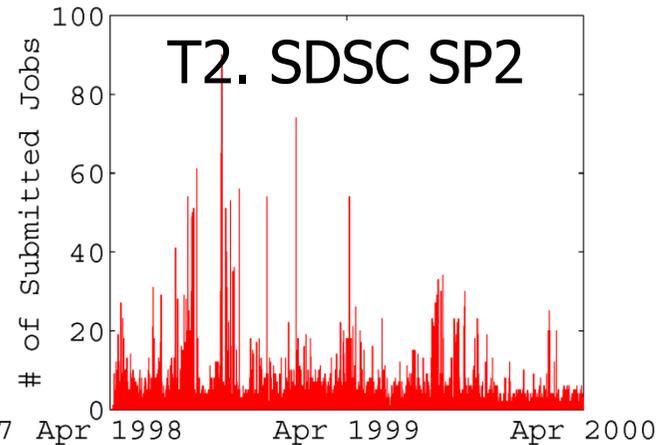
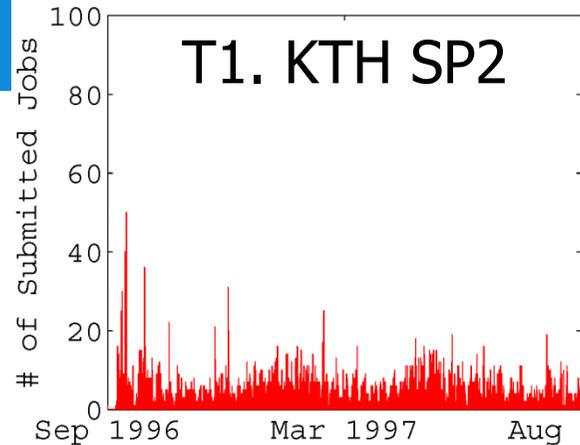
國防科學技術大學
National University of Defense Technology



SC 2013, Denver, USA

What do These Workloads Have in Common?

Hint: ok, they're scientific and bursty, but also ...



- Sources:
 - The Parallel Workloads Archive
 - The Grid Workloads Archive



Why Portfolio Scheduling?

- **Old scheduling aspects**

- Workloads evolve over time and exhibit periods of distinct characteristics
- No one-size-fits-all policy: hundreds exist, each good for specific conditions

- **Data centers increasingly popular (also not new)**

- Constant deployment since mid-1990s
- Users moving their computation to IaaS-cloud data centers
- Consolidation efforts in mid- and large-scale companies

- **New scheduling aspects**

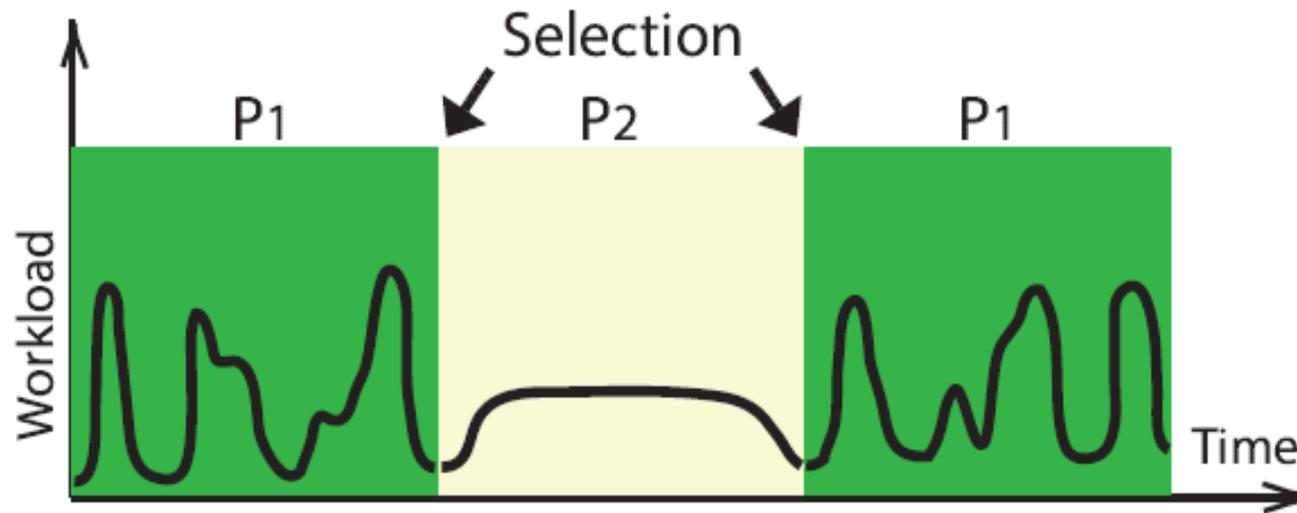
- New workloads
- New data center architectures
- New cost models

- **Developing a scheduling policy is risky and ephemeral**
- **Selecting a scheduling policy for your data center is difficult**
- **Combining the strengths of multiple scheduling policies is ...**



What is Portfolio Scheduling?

In a Nutshell, for Data Centers



- Create a set of scheduling policies
 - Resource provisioning and allocation policies, in this work
- Online selection of the active policy, at important moments
 - Periodic selection, in this work
- Same principle for other changes: pricing model, system, ...



Agenda

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2. What is portfolio scheduling? In a nutshell...
- 3. Our periodic portfolio scheduler for the data center**
 1. Generic process
 2. A portfolio scheduler architecture, in practice
 - 3. Time-constrained simulation**
4. Experimental results
How useful is our portfolio scheduler? How does it work in practice?
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6. How novel is our portfolio scheduler? A comparison with related work
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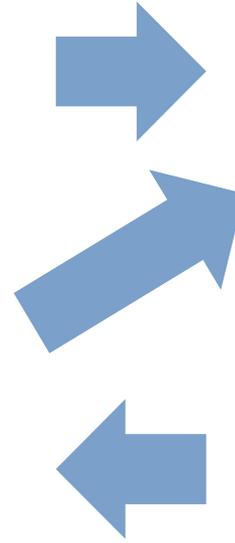
What is Portfolio Scheduling?

The Generic Process

Which policies to include?



Which policy to activate?
Explain to sysadmin

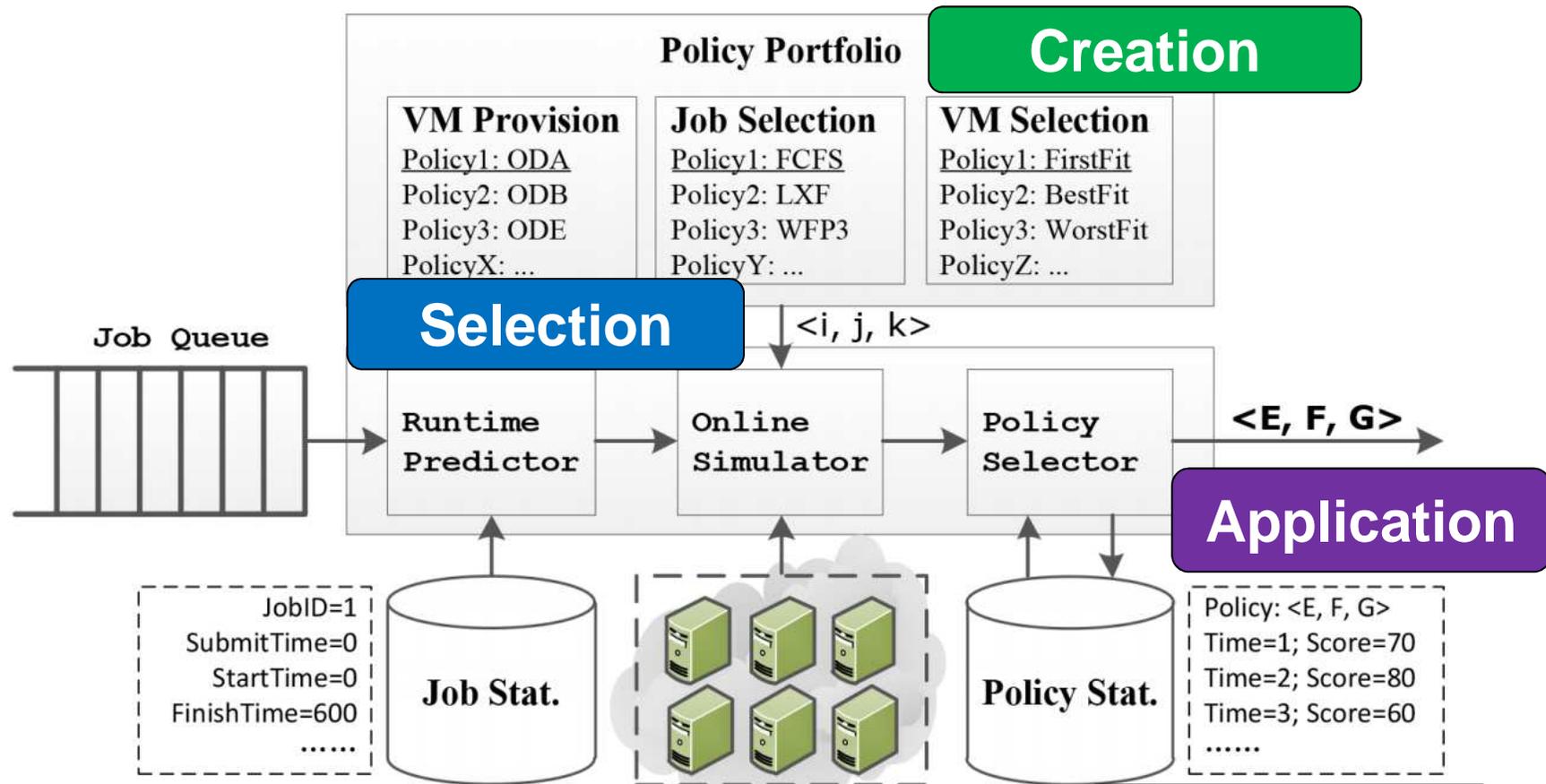
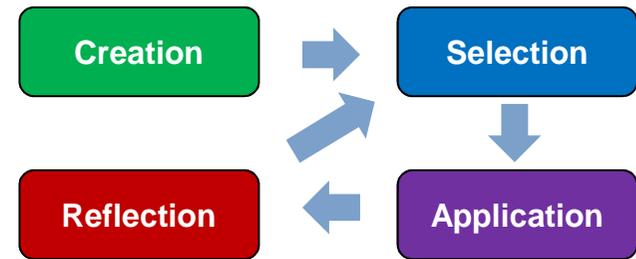


Which changes to the portfolio?

Which resources? What to log?
Validate selection immediately



The Portfolio Scheduler



$$U = \kappa \cdot \left(\frac{R_J}{R_V} \right)^\alpha \cdot \left(\frac{1}{BSD} \right)^\beta$$

BSD: Bounded Slowdown
 R_J : Total Runtime of Jobs; R_V : Total Runtime of VMs

The Creation of a Policy Portfolio (1)

Can add any policy here. The portfolio scheduler ideally combines strengths by always selecting well.

- **60** Policies = **5** Provisioning × **4** Job Selection × **3** VM Selection
- **5** VM provisioning policies:
 - 1) ODA (On-Demand All)**: baseline policy, leases whenever there are available VMs
 - 2) ODB (On-Demand Balance)**: tries to keep the number of required VMs and the number of rented VMs balanced ~ DawningCloud
 - 3) ODE (On-Demand ExecTime)**: leases VMs for every queued job ~ our prev. work
 - 4) ODM (On-Demand Maximum)**: leases the maximum number of VMs requested by jobs currently in the queue, so at least one demanding job can start
 - 5) ODX (On-Demand XFactor)**: rents the required number of VMs for every job once its expected bounded slowdown exceeds a threshold of 2 ~ Quincy

Job: runtime r_i , wait time q_i , bounded slowdown $\frac{q_i + \max(r_i, 10)}{\max(r_i, 10)}$

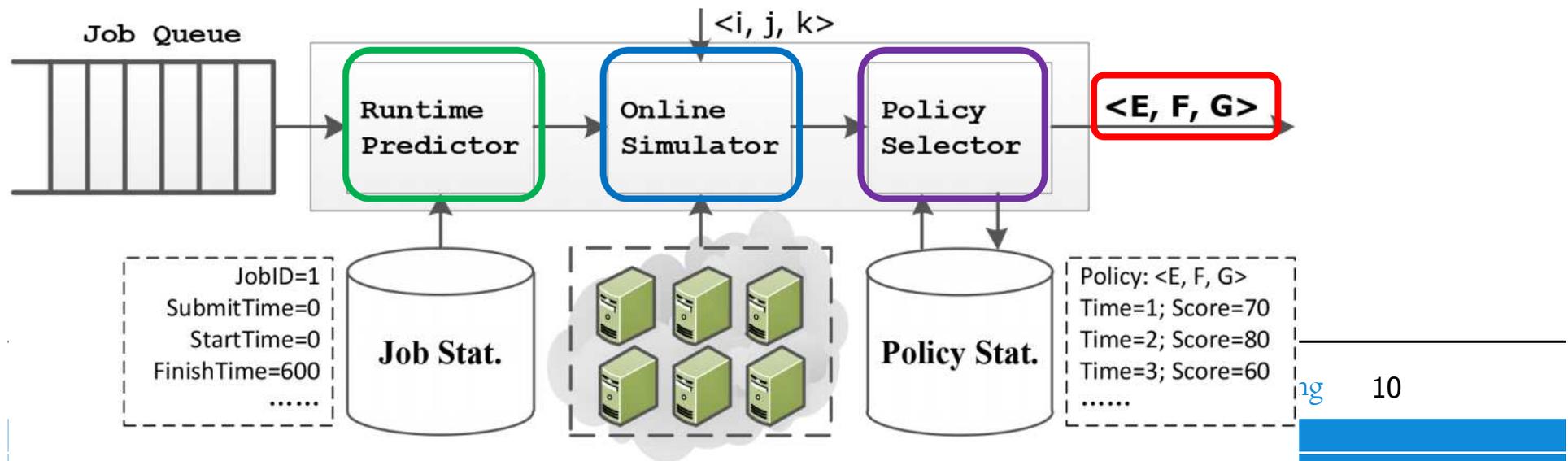
The Creation of a Policy Portfolio (2)

- **4** job selection policies (based on job runtime r_i , job wait time q_i , and parallelism n_i , higher priority is better):
 - 1) First-Come-First-Serve (**FCFS**): prioritized by wait time q_i , baseline
 - 2) Largest-Slowdown-First (**LXF**): prioritized by slowdown $(q_i + t_i)/t_i$
 - 3) **WFP3**: prioritized by function $(q_i/t_i)^3 \cdot n_i$, to trade-off preference for large jobs with emphasis on job slowdown
 - 4) **UNICEF**: prioritized by function $q_i/(\log_2(n_i) \cdot t_i)$, to prefer small-scale jobs with short runtime
- **3** VM selection policies (cost model \sim Amazon EC2):
 - 1) First Fit (**FF**): selects idle VMs without distinction
 - 2) Best Fit (**BF**): selects idle VMs with minimum remaining time
 - 3) Worst Fit (**WF**): selects idle VMs with maximum remaining time

Other Ingredients of a Portfolio Scheduler

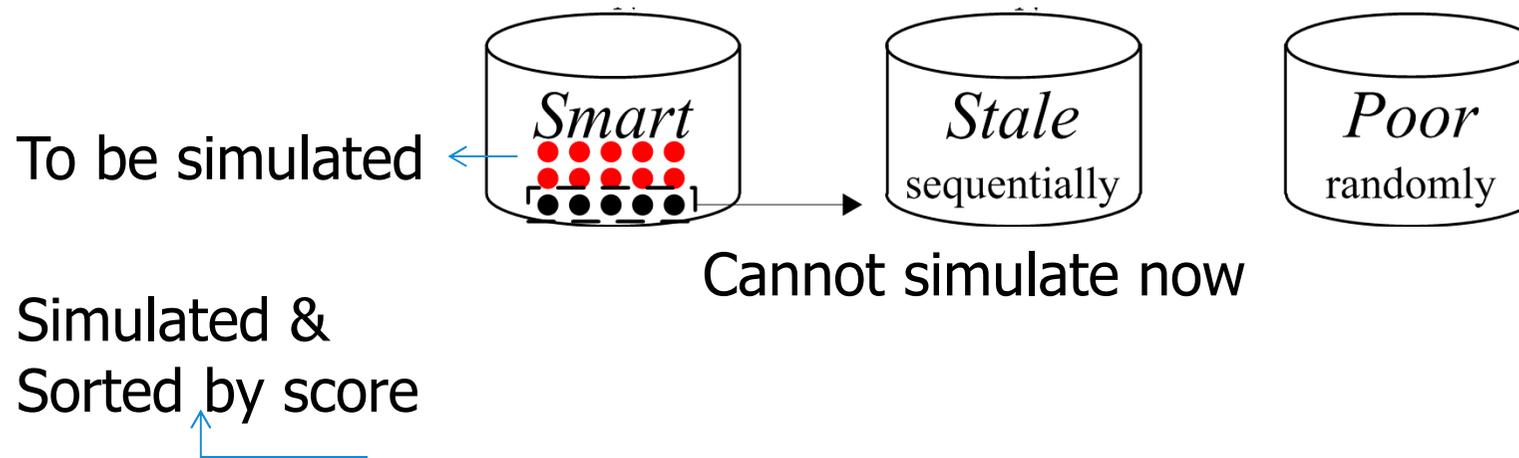
Q: Can you see a problem with running the simulator for each policy?

- Online Simulator and Policy Selector
 - For each policy, **simulate** scheduling **all** the **queued jobs**, then output an utility value (score)
 - **Select** the **policy** with the highest score for **real-world operation**



Time-Constrained Simulation (1)

- Given
 - N: Total number of policies and Δ : Constrained simulation time
- Approach (for uniform execution time of per-policy simulation)
 - Three classes of policies, Smart, Poor, Stale (not recently explored)
 - Explore speculatively policies from the three classes



$$K = \|Q\| = 10$$

$$\lambda = 0.6$$

$$\|\text{Smart}\| = \lambda K$$



Time-Constrained Simulation (2)

Q: Why keep running policies from Poor (historically a bad performer)?



A policy in Poor (historically performing badly) can still deliver excellent performance in the future!



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How useful is our portfolio scheduler? How does it work in practice?
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Performance Evaluation

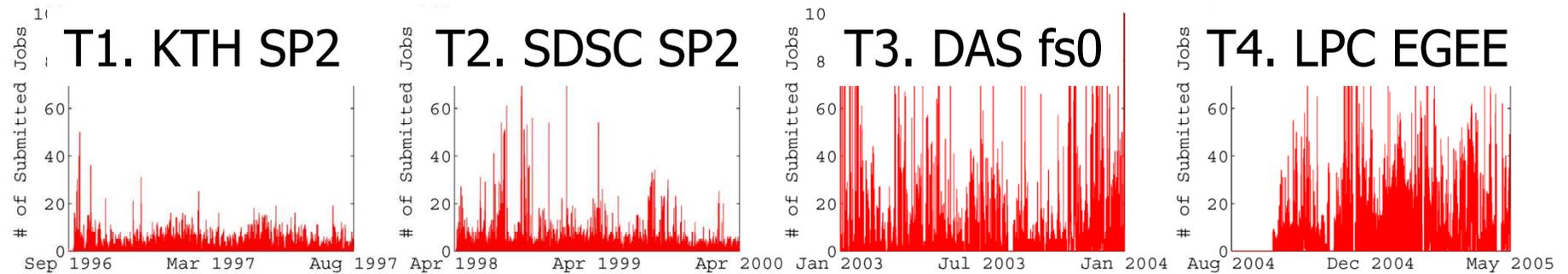
Experimental Setup (1): the system

- Simulation Software: **DGSim**
- Simulation Environment:
 - A virtual cluster comprised of **homogeneous** VM instances
 - The maximum number of concurrent VMs that can be rented is **256**
 - **120** seconds delay for VM instance acquisition and booting
- Performance metrics:
 - Average bounded job slowdown
 - Charged cost: runtime of rented VMs (rounded up to the next hour)
 - Utility score: $U = \kappa \cdot \left(\frac{R_J}{R_V}\right)^\alpha \cdot \left(\frac{1}{BSD}\right)^\beta$ (Default, $\kappa=100$, $\alpha=1$, $\beta=1$)

Performance Evaluation

Experimental Setup (2): workload traces

- Four traces from the Parallel Workloads Archive (PWA)
- Use from these traces jobs requesting up to **64** processors

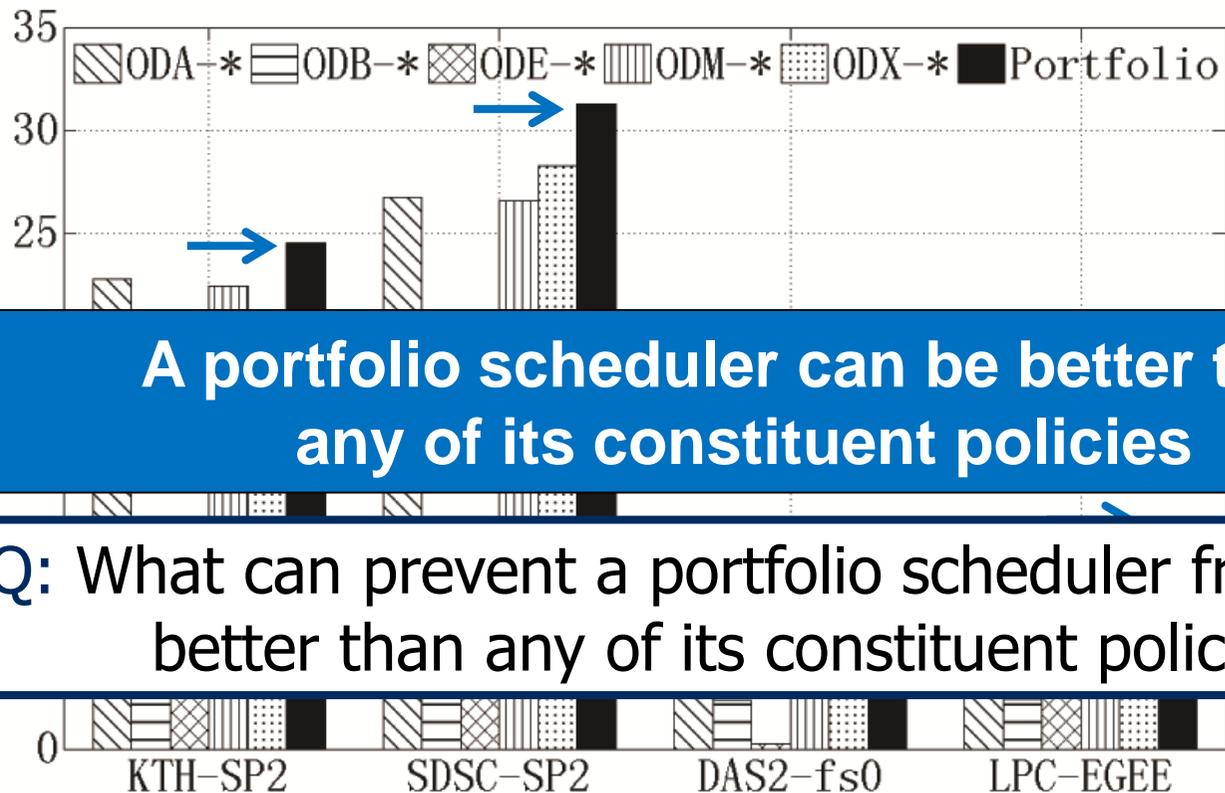


| Trace#. Name | Time [mo.] | Jobs | | | CPUs | Load [%] |
|--------------|---------------|---------|---------|------|------|-------------|
| | | — | ≤ 64 | % | | |
| T1. KTH SP2 | 11 | 28,480 | 28,158 | 98.9 | 100 | 70.4 |
| T2. SDSC SP2 | 24 | 53,911 | 53,548 | 99.3 | 128 | 83.5 |
| T3. DAS2 fs0 | 12 | 215,638 | 206,925 | 96.0 | 144 | 14.9 |
| T4. LPC-EGEE | 9 | 214,322 | 214,322 | 100 | 140 | 20.8 |



Performance Evaluation

1) Effect of Portfolio Scheduling (1)



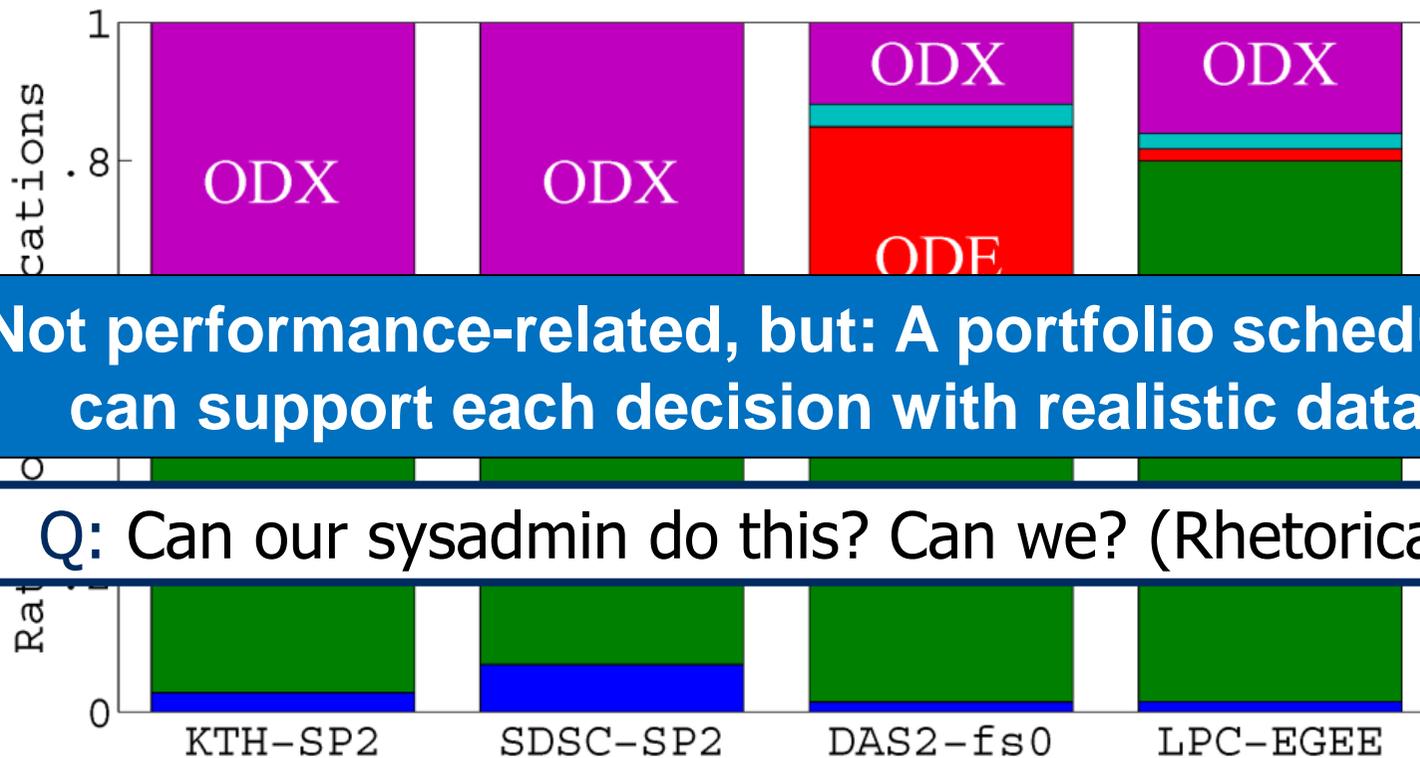
A portfolio scheduler can be better than any of its constituent policies

Q: What can prevent a portfolio scheduler from being better than any of its constituent policies?

- Portfolio scheduling is **8%**, **11%**, **45%**, and **30%** better than the best constituent policy

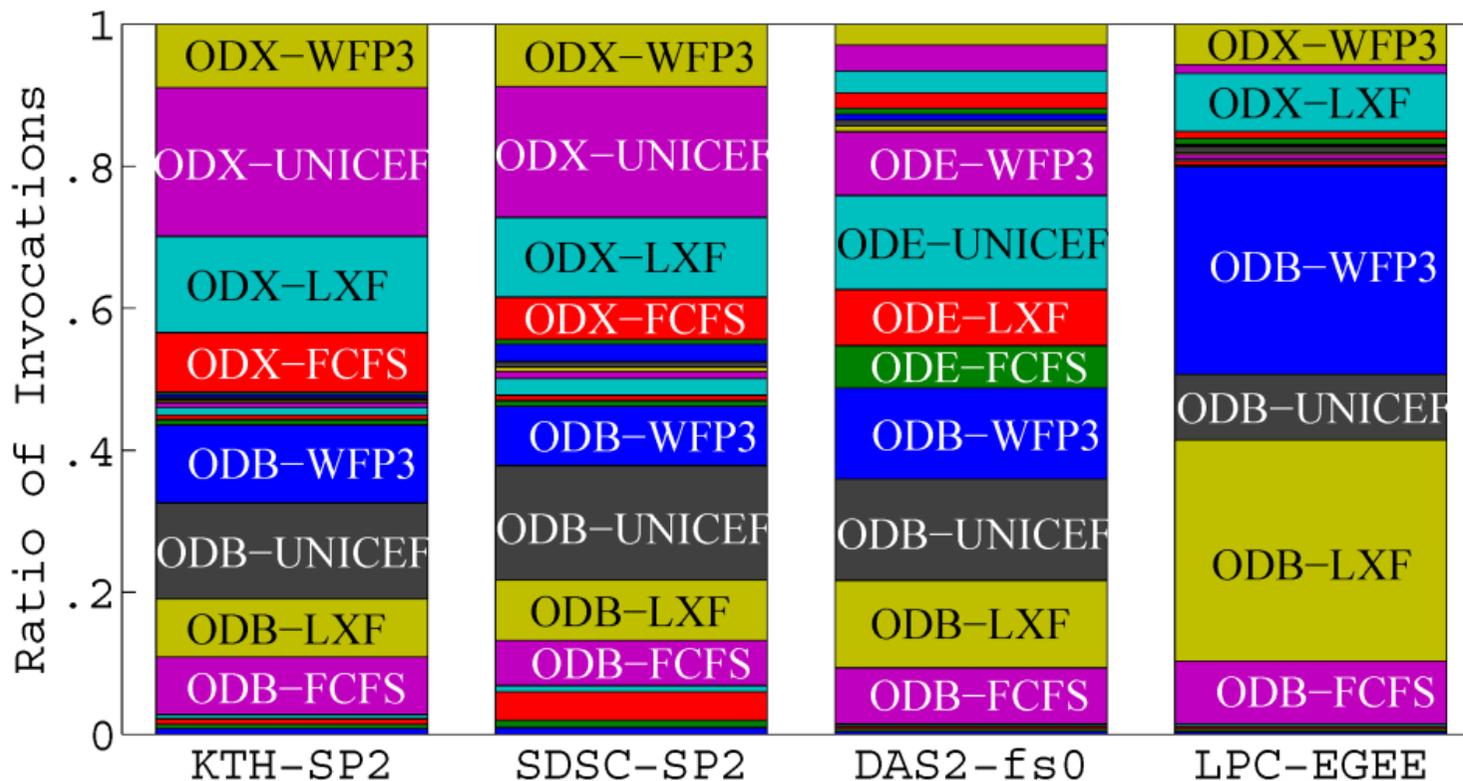
Performance Evaluation

1) Effect of Portfolio Scheduling (2)



- For KTH-SP2 and SDSC-SP2, **ODB** and **ODX** are dominant ~ many long jobs
- For DAS-fs0 and LPC-EGEE, **ODB** and **ODE** are dominant ~ short jobs, load

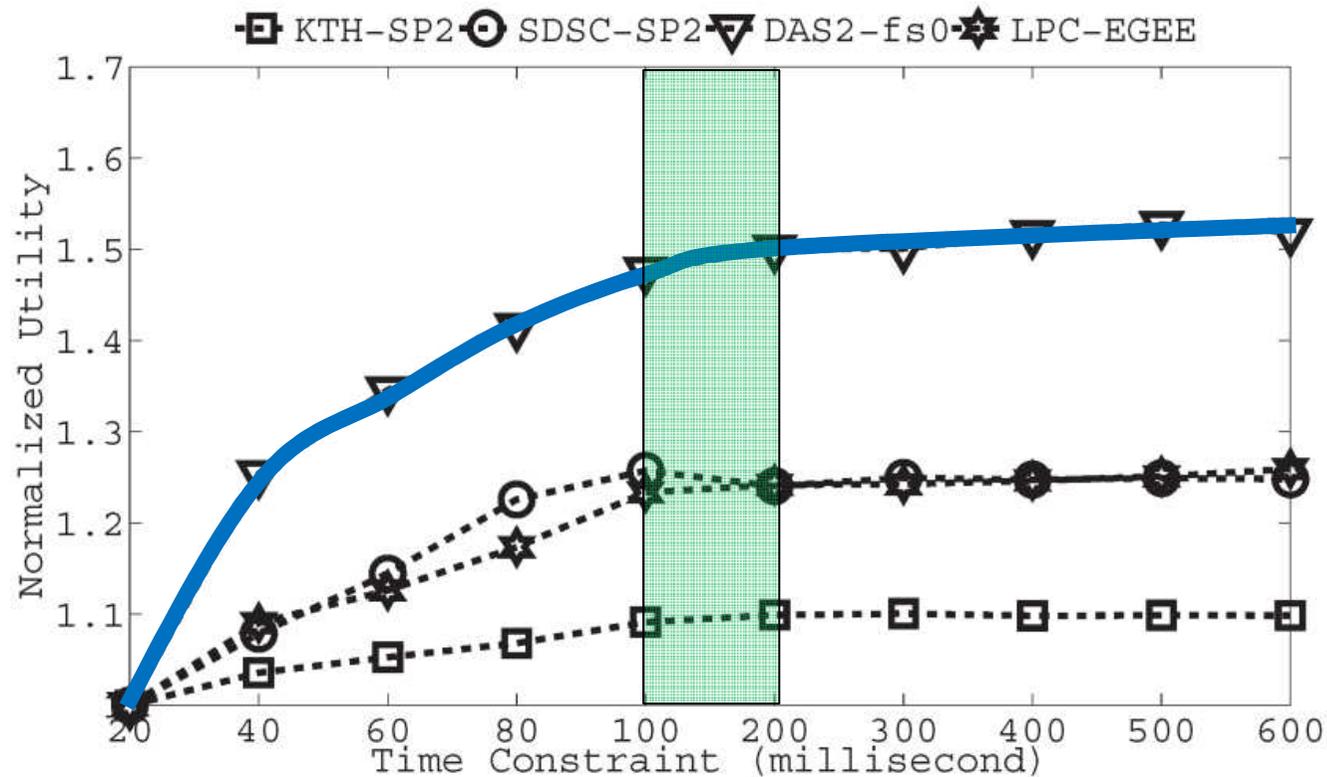
Q: What prevents a portfolio scheduler from being better than any of its constituent policies?



Q: How well do you think a single (provisioning, job selection, VM selection) policy would perform? Will it be dominant? (Rhetorical)

Performance Evaluation

5) Impact of Simulation Time Constraint



- Expectedly, having more time to simulate leads in general to better results
- Here, sufficient to simulate 10—20 policies (nearly all dominant policies selected)
- Job slowdown shows different sensitivity (please read article)
- The charged cost exhibits a similar trend (please read article)

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Portfolio scheduling for different workloads and constituent policies
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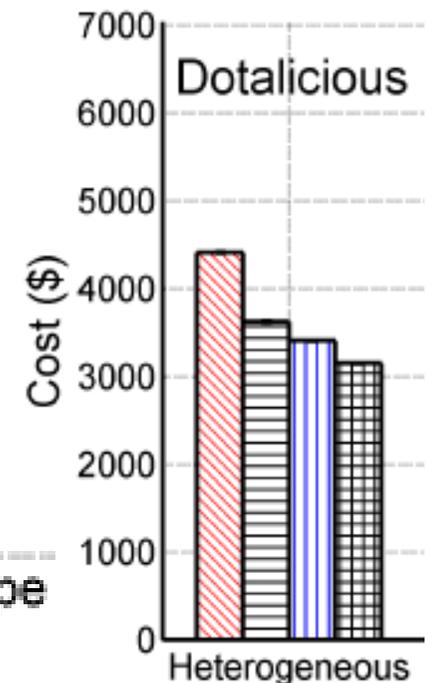
Portfolio Scheduling for Online Gaming and Scientific Workloads

CoH = Cloud-based, online, Hybrid scheduling

- Intuition: keep rental cost low by finding good mix of machine configurations and billing options
 - Main idea: **portfolio scheduler** = run *both* solver of an Integer Programming Problem and various heuristics, then pick best schedule at deadline
 - Additional feature: Can use **reserved cloud instances**
- Promising early results, for

Gaming (and scientific) workloads

| Trace | #jobs | average runtime [s] |
|-------------|---------|---------------------|
| Grid5000 | 200,450 | 2728 |
| LCG | 188,041 | 8971 |
| DotaLicious | 109,251 | 2231 |



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Related Work

- Computational portfolio design
 - Huberman'97, Streeter et al.'07 '12, Bougeret'09, Goldman'12, Gagliolo et al.'06 '11, Feitelson et al. JSSPP'13 (**Intel's clusters**)
 - We focus on dynamic, scientific workloads
 - We use an utility function that combines slowdown and utilization
- Modern portfolio theory in finance
 - Markowitz'52, Magill and Constantinides'76, Black and Scholes'76
 - Dynamic problem set vs fixed problem set
 - Different workloads and utility functions
 - Selection and Application very different
- General scheduling
 - Rice'76: algorithm selection problem
- Hyper-scheduling, meta-scheduling
 - The learning rule may defeat the purpose, due to historical bias to dominant policy
 - Different processes (esp. Selection, Reflection)



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Conclusion Take-Home Message

- <http://www.st.ewi.tudelft.nl/~iosup/>

- A.Iosup@tudelft.nl

- <http://www.pds.ewi.tudelft.nl/>

- DengKefeng@nudt.edu.cn

Portfolio Scheduling = set of scheduling policies, online selection

- Creation, Selection, Application, Reflection
- Time constraints, here in Selection step

- **Periodic portfolio scheduler for data centers**

- Explored Creation, Selection, simple Reflection
- Portfolio scheduler in general better than its constituent policies
- Good results for real traces (also for synthetic)
- Easy to setup, easy to trust



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- **JSSPP'13, EuroPar'13, SC'13, (future) new workload types and constituent policies + there is still much to explore about process**

- **Reality Check (future): we will apply it in our DAS multi-cluster.**

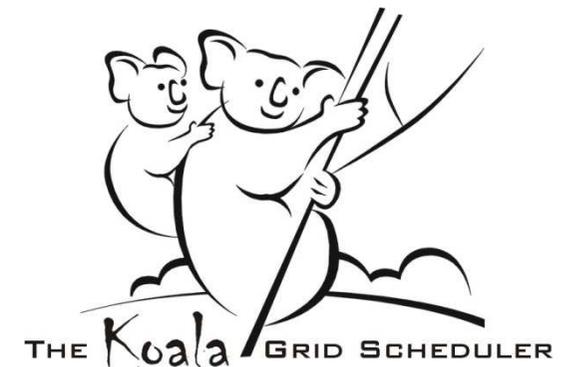
How about your system?





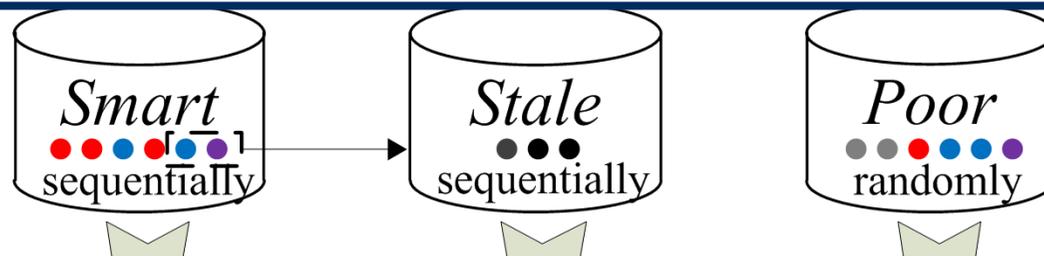
Information

- PDS group home page and publications database: www.pds.ewi.tudelft.nl
- **KOALA** web site: www.st.ewi.tudelft.nl/koala
- **Grid Workloads Archive** (GWA): gwa.ewi.tudelft.nl
- **Failure Trace Archive** (FTA): fta.inria.fr

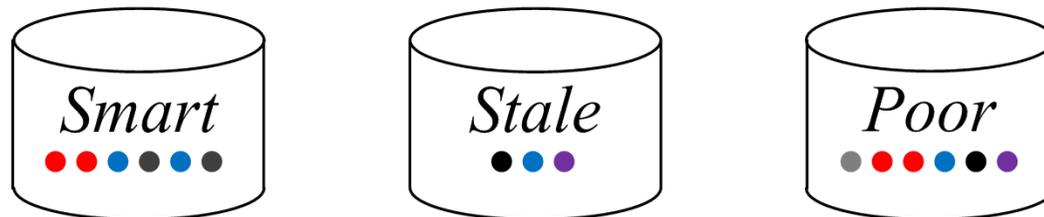


Time-Constrained Simulation (3)

Q: Why keep running policies from Poor (historically a bad performer)?

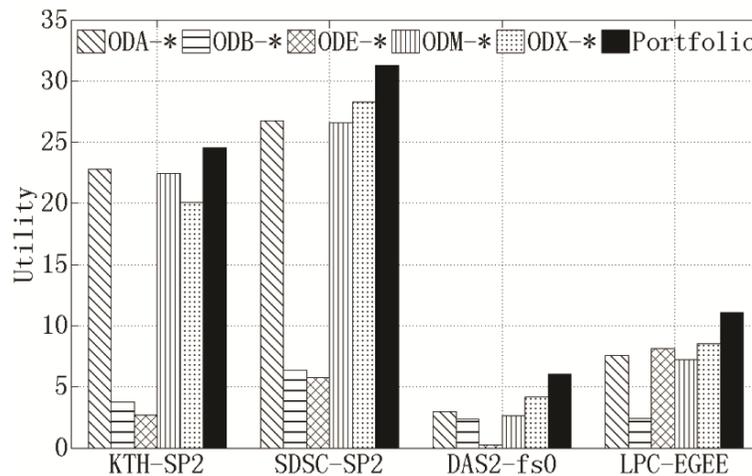
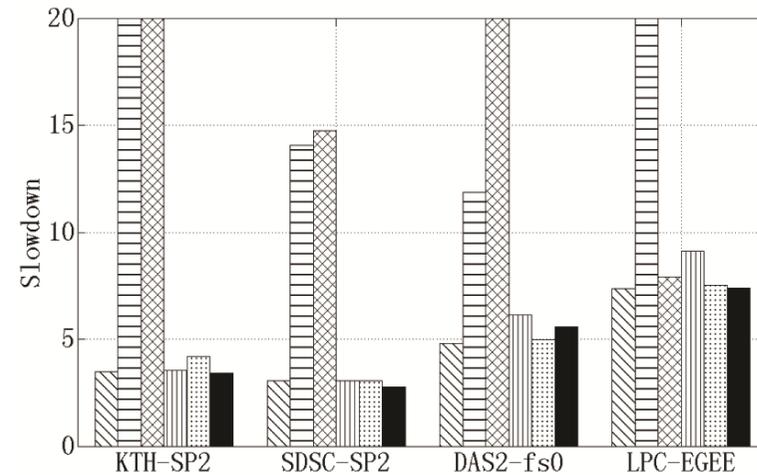
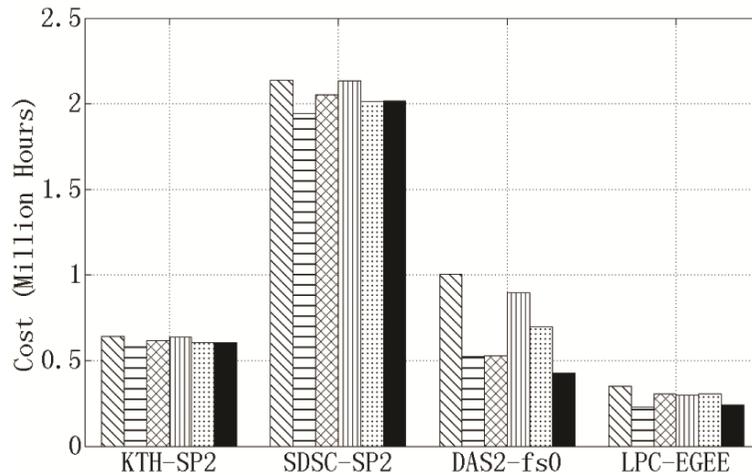


A policy in Poor (historically performing badly) can still deliver excellent performance in the future!



Performance Evaluation

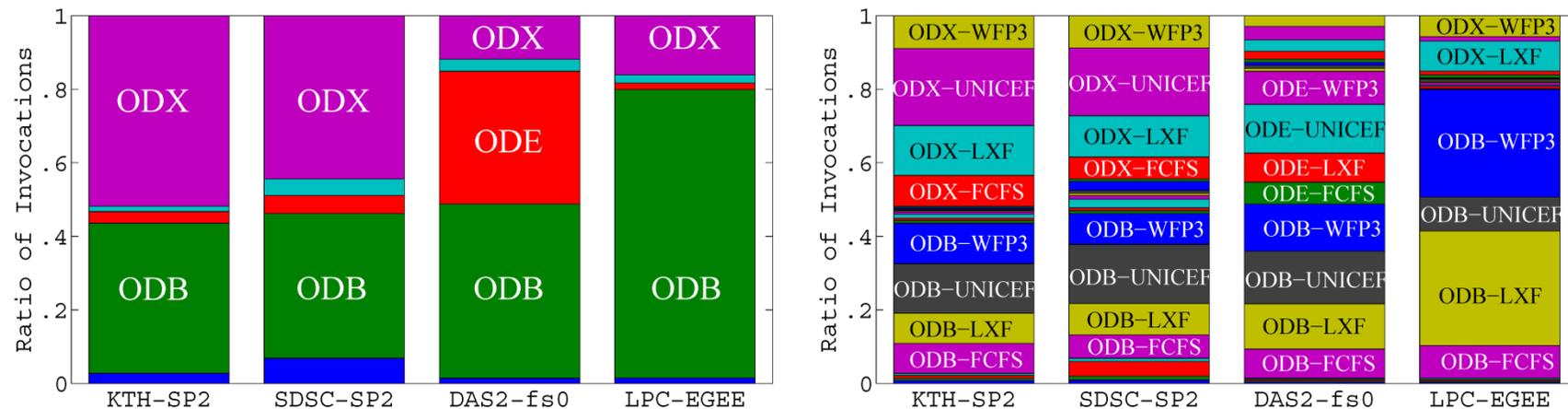
1) Effect of Portfolio Scheduling (1)



- With accurate runtime information
- ODA-* is the best of all policies using ODA VM provisioning policy
- For utility, portfolio scheduling is **8%**, **11%**, **45%**, and **30%** better than the best constituent policy

Performance Evaluation

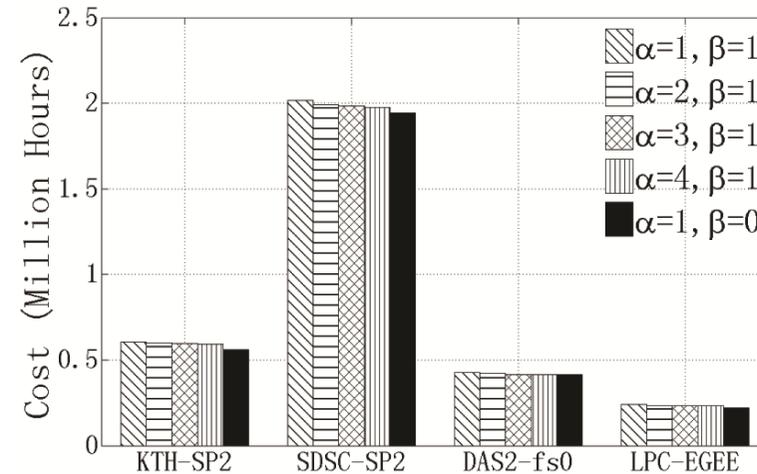
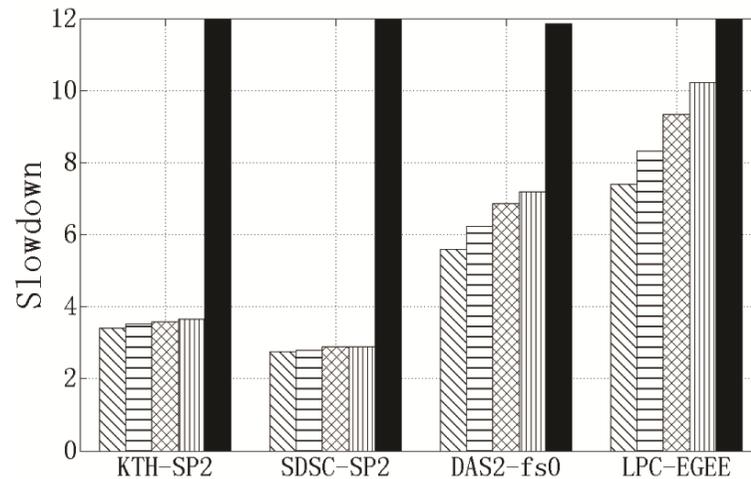
1) Effect of Portfolio Scheduling (2)



- For KTH-SP2 and SDSC-SP2, **ODB** and **ODX** are the dominant policies (a result of many long jobs)
- For DAS-fs0 and LPC-EGEE, **ODB** and **ODE** are the dominant policies (as the majority of the jobs are very short)
- Job selection policies such as **UNICEF** and **LXF** that favor short jobs have the best performance

Performance Evaluation

2) Effect of Utility Function (α —Cost-Efficiency)

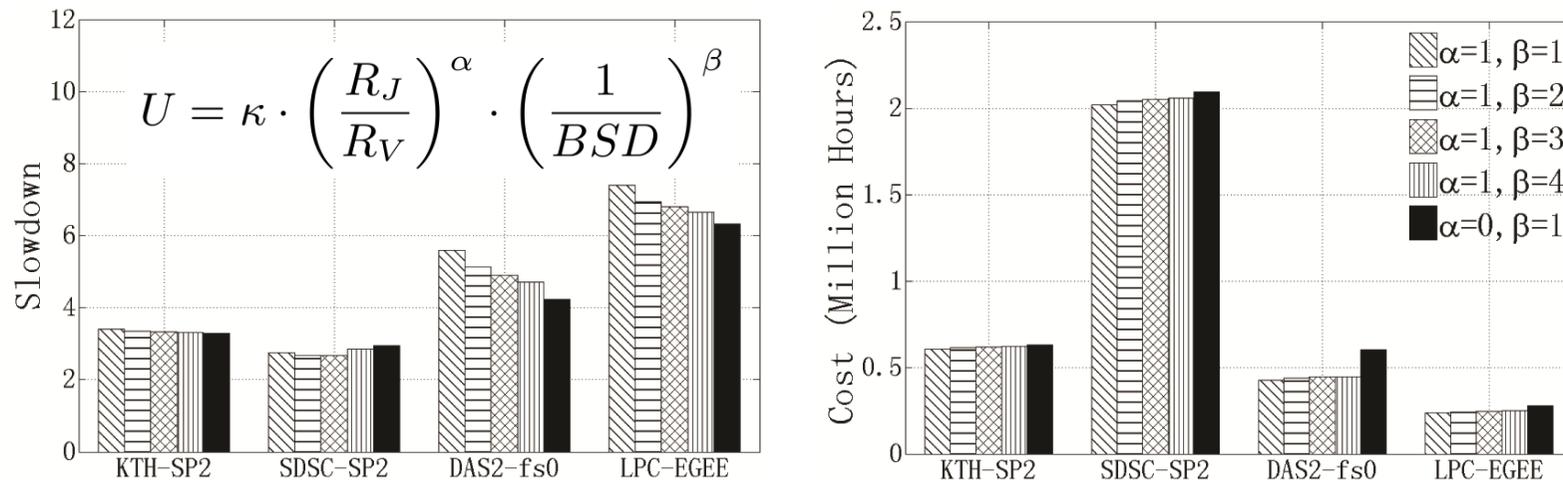


- Keep the task-urgency factor $\beta = 1$ and change the cost-efficiency factor α from 1 to 4 (the extreme setting $\beta = 0$ —ignoring the job slowdown)

$$U = \kappa \cdot \left(\frac{R_J}{R_V} \right)^\alpha \cdot \left(\frac{1}{BSD} \right)^\beta$$

Performance Evaluation

2) Effect of Utility Function (β —Task-Urgency)

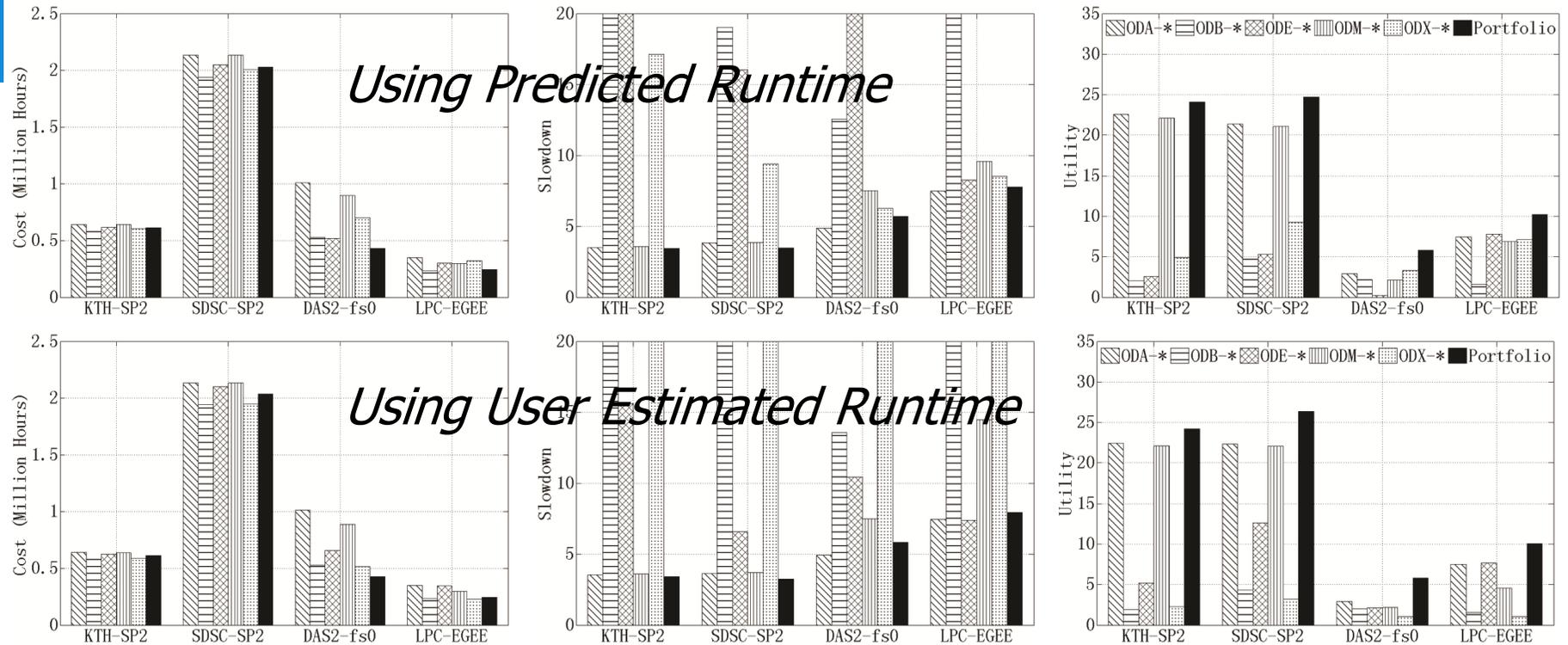


- Vary the task-urgency factor, in the same way as cost-efficiency factor
- **Suggestion:** instead of putting effort to find sophisticated algorithms to reduce the cost, it is more worthwhile to find methods to improve the performance metrics that users are interested in, such as job slowdown and wait time.



Performance Evaluation

3) Impact of Runtime Prediction Inaccuracy



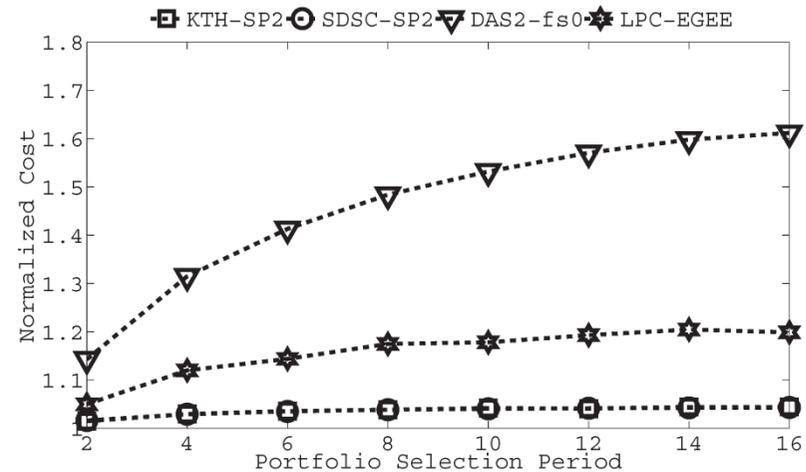
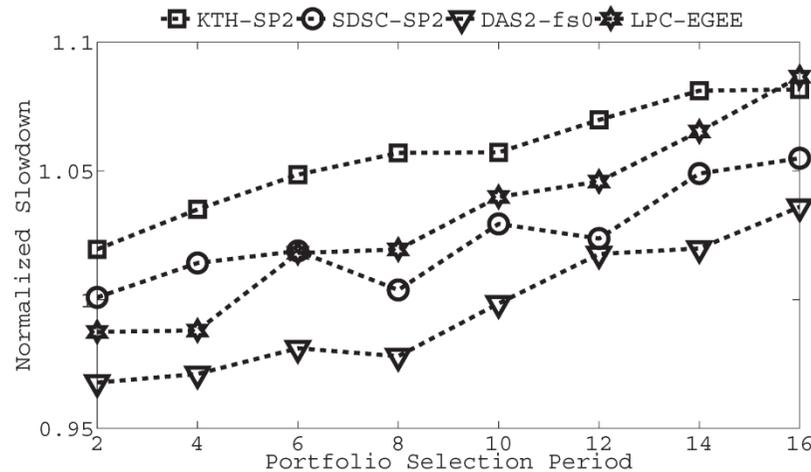
- Portfolio scheduling is not sensitive to the inaccurate runtime estimation
- Policies using job runtime are adversely affected by inaccuracy



Performance Evaluation

4) Impact of Portfolio Selection Period (1)

- **Portfolio selection period:** the interval between two consecutive selection processes (multiple times of the scheduling periods, which is 20 seconds)

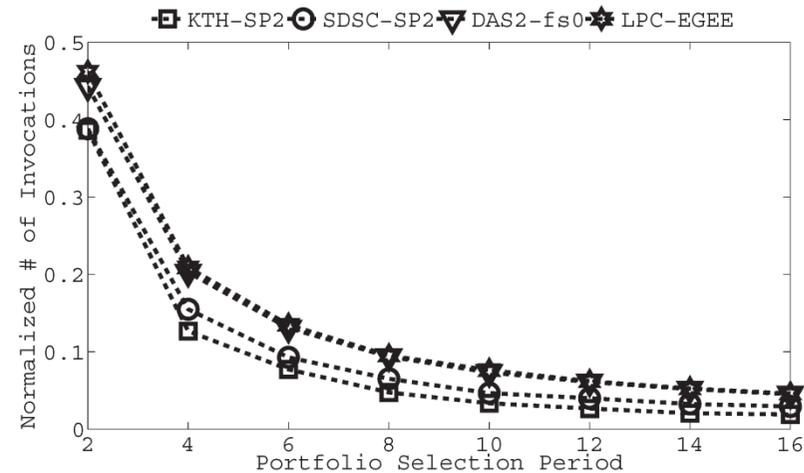
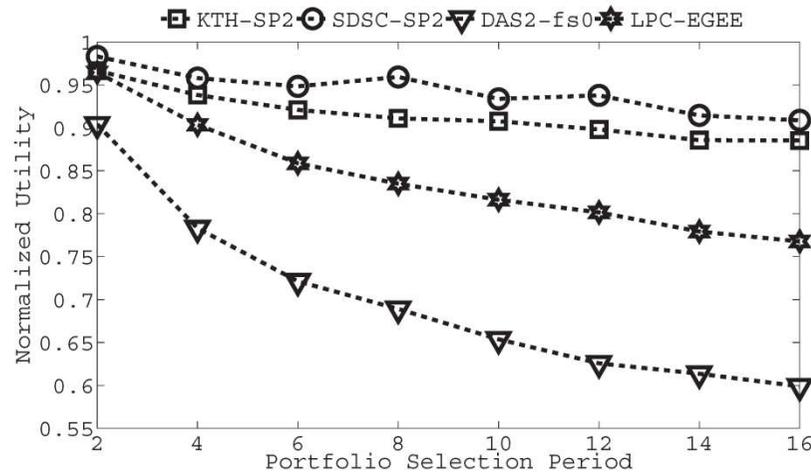


- The selection period has an insignificant impact on job slowdown (<10%)
- The impact on charged cost differs (**50%** for DAS2-fs0; **15%** for LPC-EGEE)

Performance Evaluation

4) Impact of Portfolio Selection Period (2)

- **Portfolio selection period:** the interval between two consecutive selection processes (multiple times of the scheduling periods, which is 20 seconds)

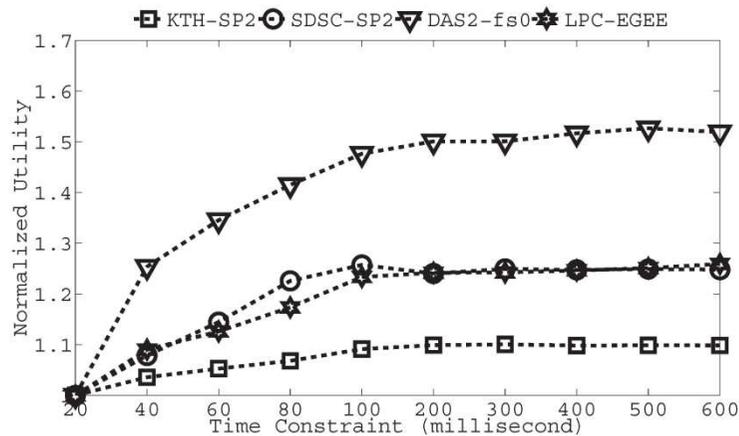
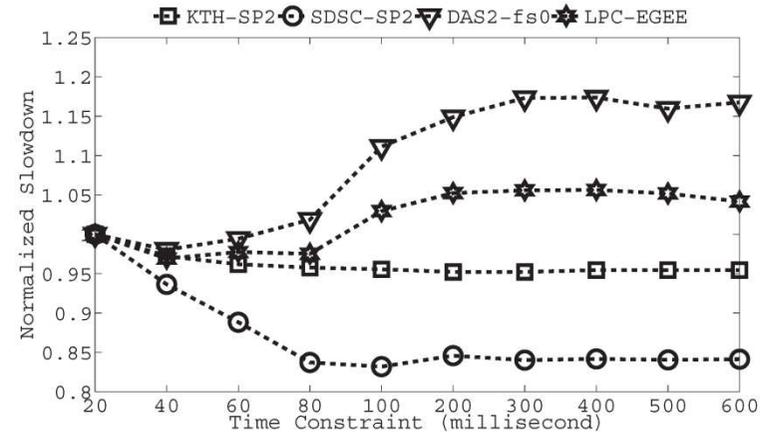
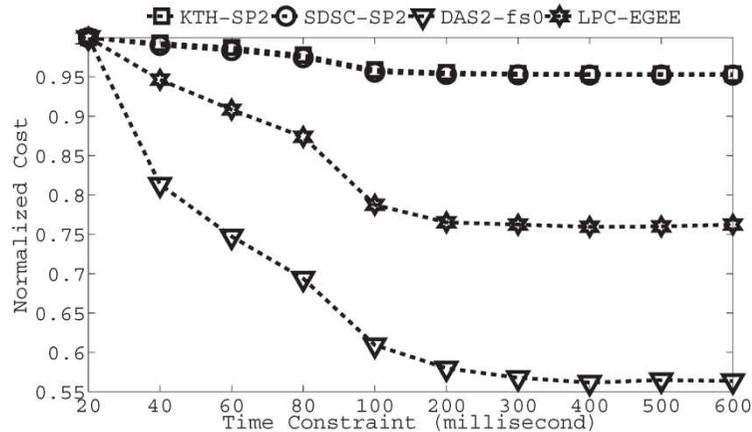


- The utility has an opposite trend in comparison with the charged cost
- The # of invocations decreases near-exponentially with the selection period
- **Suggestion:** **8** for KTH-SP2 and SDSC-SP2; **2** for LPC-EGEE; **1** for DAS2-fs0



Performance Evaluation

5) Impact of Simulation Time Constraint



- Add a **10 milliseconds** overhead for each scheduling policy
- Job slowdown shows different sensitivity
- The charged cost exhibits a similar trend
- According to the utility, simulating **1/3** of policies (60) is sufficient, as it covers almost all the dominant policies