

Combating DNS amplification attacks using Cookies



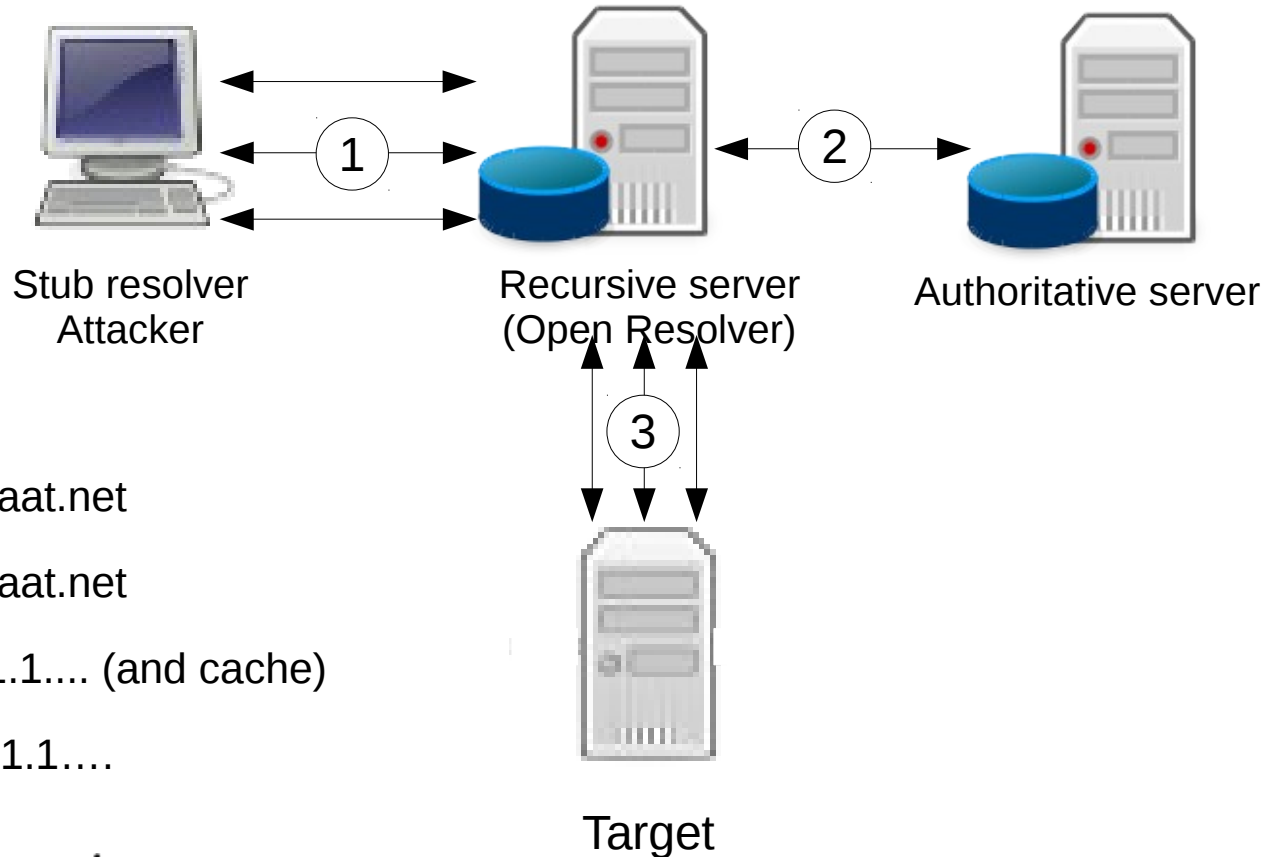
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Agenda

- I am going to do my presentation

DNS amplification attacks



1) query ANY delaat.net

2) query ANY delaat.net

response 1.1.1.1.... (and cache)

3) Response 1.1.1.1....

$$\frac{\text{response size}}{\text{query size}}$$

EDNS0

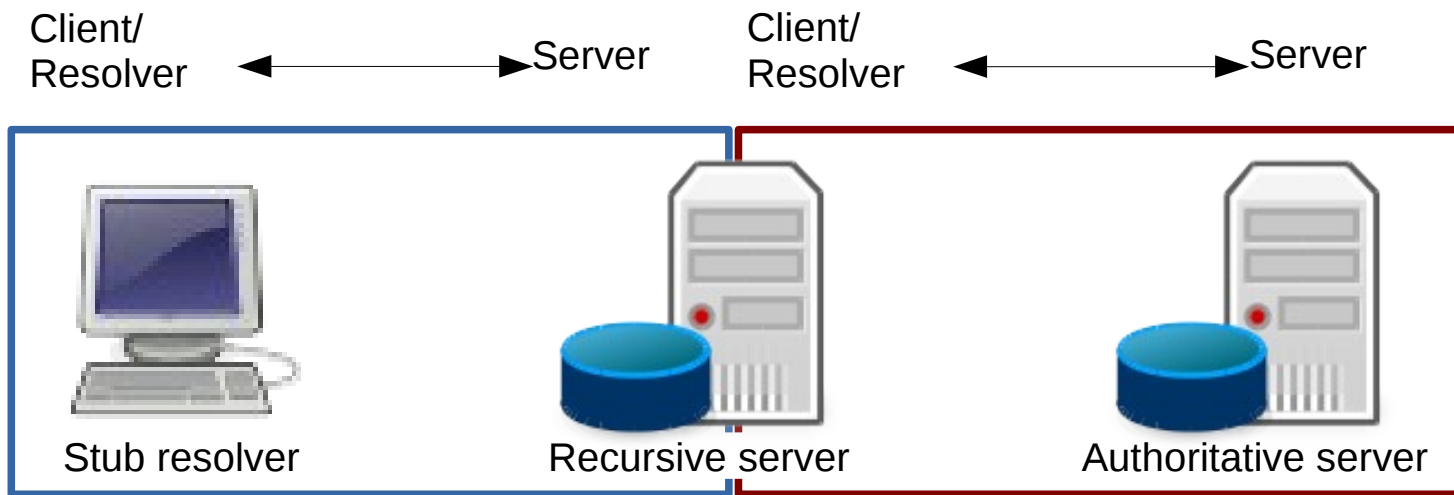
Q-Size	R-Size	Amplification factor	Attacker	Victim
40	512	12.8	100M	1.28G
40	1472	36.8	100M	3.68G
40	4096	102.4	100M	10.24G

Table by Rijswijk-Deij et al. [DNSSEC and its potential for DDoS attacks]

DNS Cookies

IETF Internet Draft

- By Donald Eastlake 2006-2014
 - Authentication of source IP
 - Off-path
- No pre-configuration required
- Research question:
 - Is the draft effective against DNS amp. attacks?



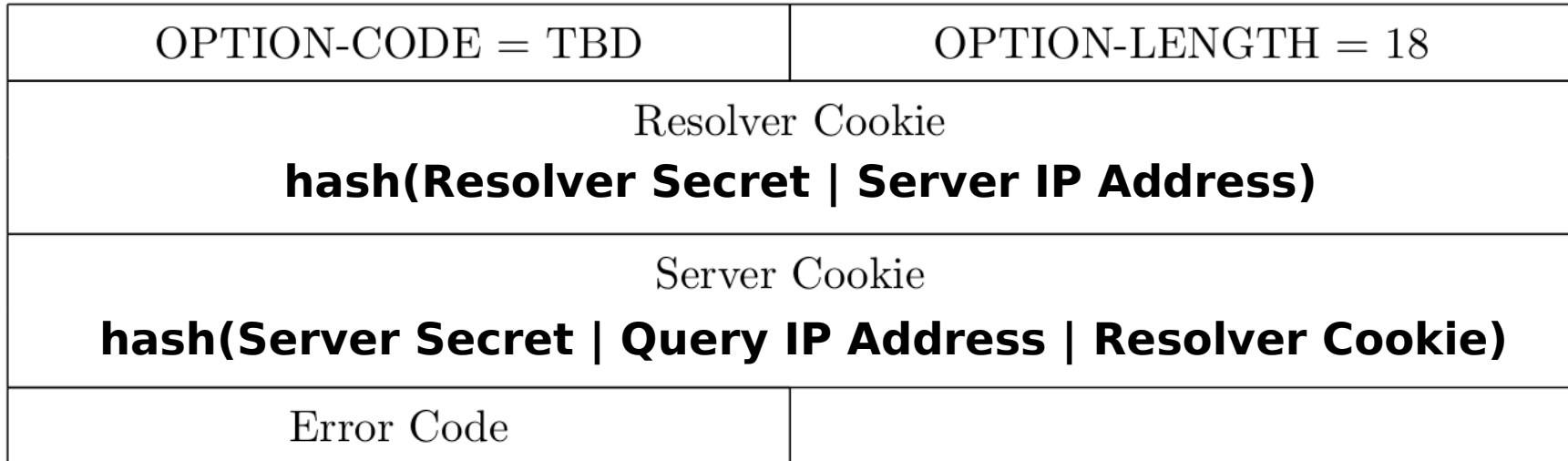
Terminology confusing?

Cookies

OPT RR

(EDNS0)

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31



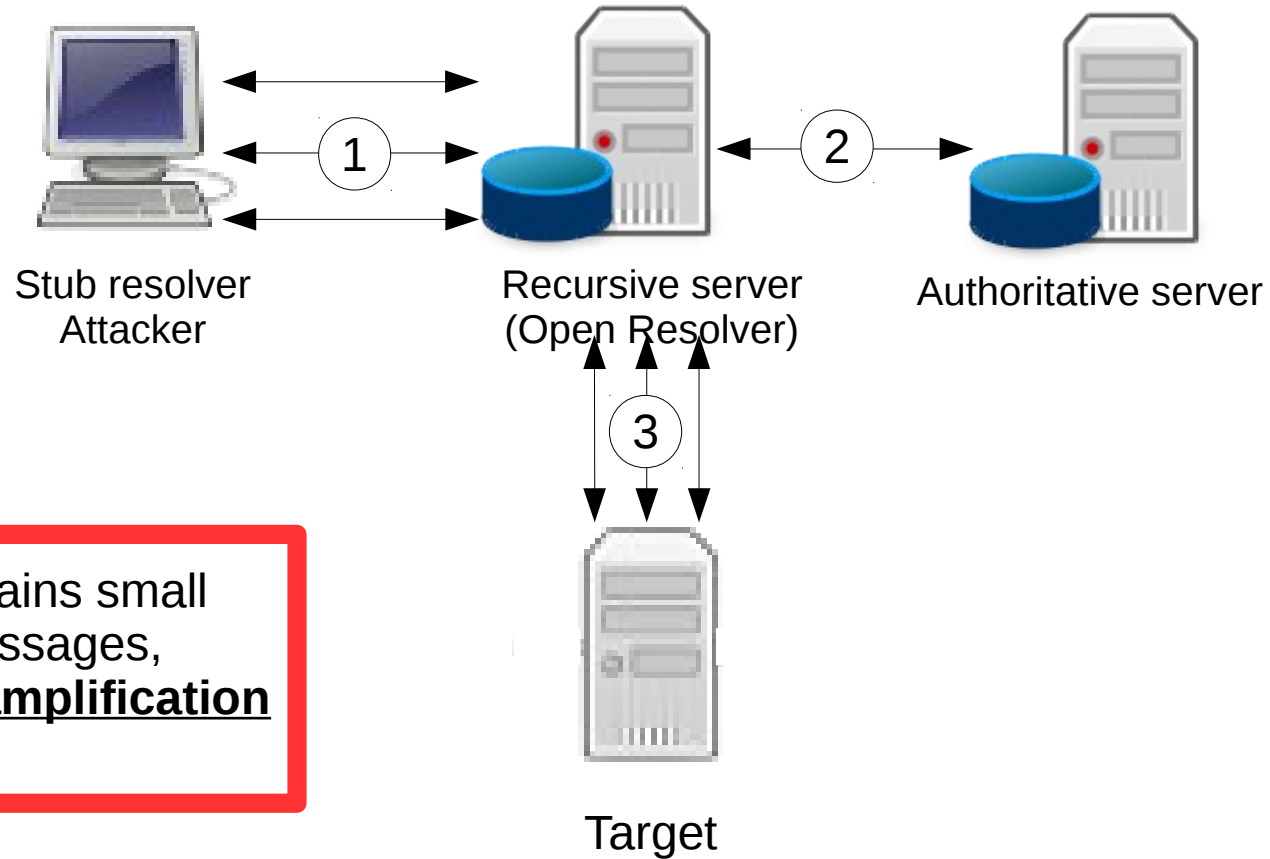
- May occur once
- Max. 22 bytes
- Proposed hash = FNV-64



- Costs?

- Initially 2x RTT
- Hashing
- Caching

What if?



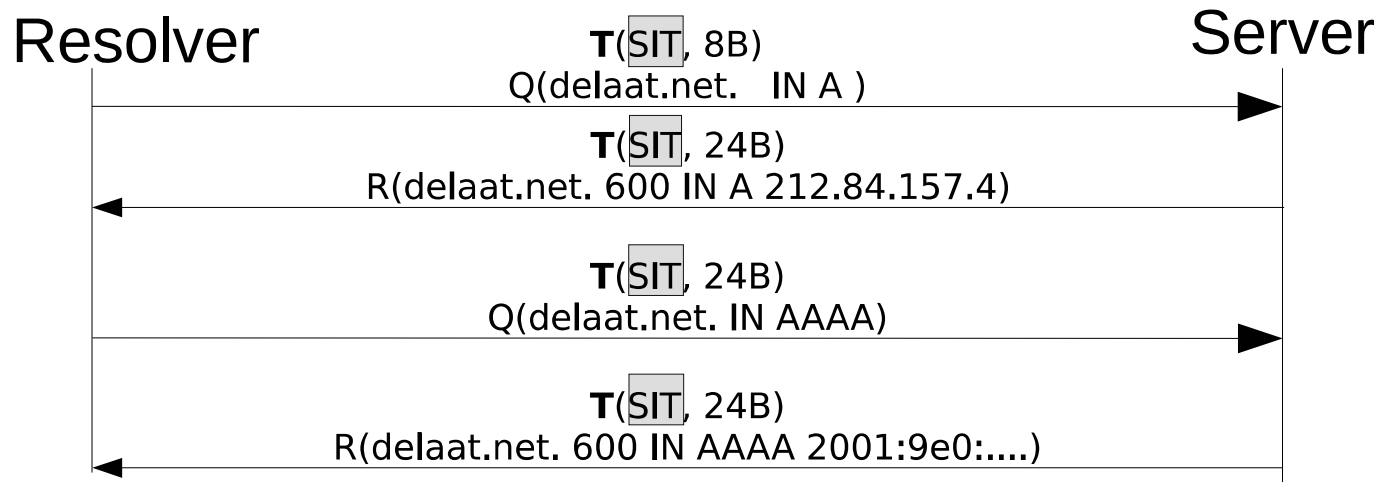
3 just contains small error messages,
no big amplification

Policy

- ~~Disabled: do nothing with cookies~~
- Enabled: opportunistic (recommends RRL on server side)
 - Not a solution for recursive servers
- Enforced: Ignore everything without Cookies
 - Not gonna happen (in the near future)
- Policy is important, as it determines the incremental implementation

Source Identity Token (SIT)

- BIND 9.10-P1 (two months ago)

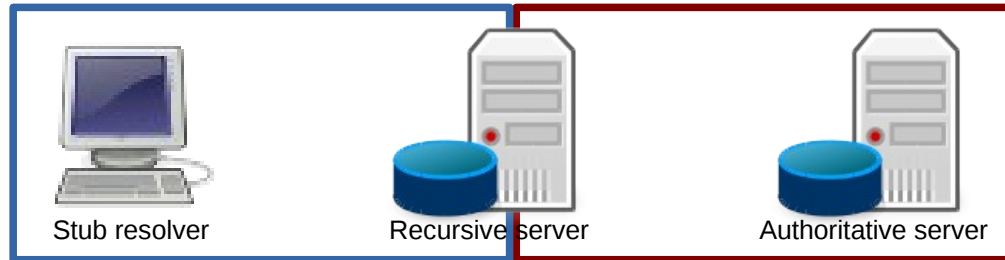


2x RTT has disappeared?

Differences SIT / Internet Draft

- Similar except:
 - Hashing: ~~FNV-64~~, AES-MAC, SHA1, SHA256
 - RRL: whitelists valid clients
 - Policy: no one is going to use it

Analysis of impact



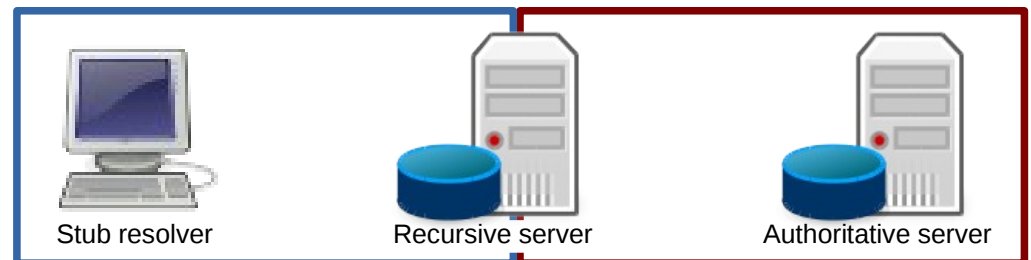
- Stub resolvers are stateless
- A lot of end devices: bound by release cycles
- Recursive server and authoritative are stateful
- Already use RRL

Measurements

- What do we want to find out?
 - Do we need EDNS0 for normal use?
 - Do we need large response sizes for normal use?
- How?
 - PCAPs and EEMO

Measurement sources

- Stub resolver: www.nu.nl (with its adds) using:
 - Windows - Internet Explorer
 - OS X - Safari
 - Ubuntu Linux – Firefox
- Stub resolver: Alexa top 10 using:
 - Ubuntu Linux - Firefox
- Recursive server: SURFnet
 - 1500 – 2000 queries per second
 - 10m during a workday on noon

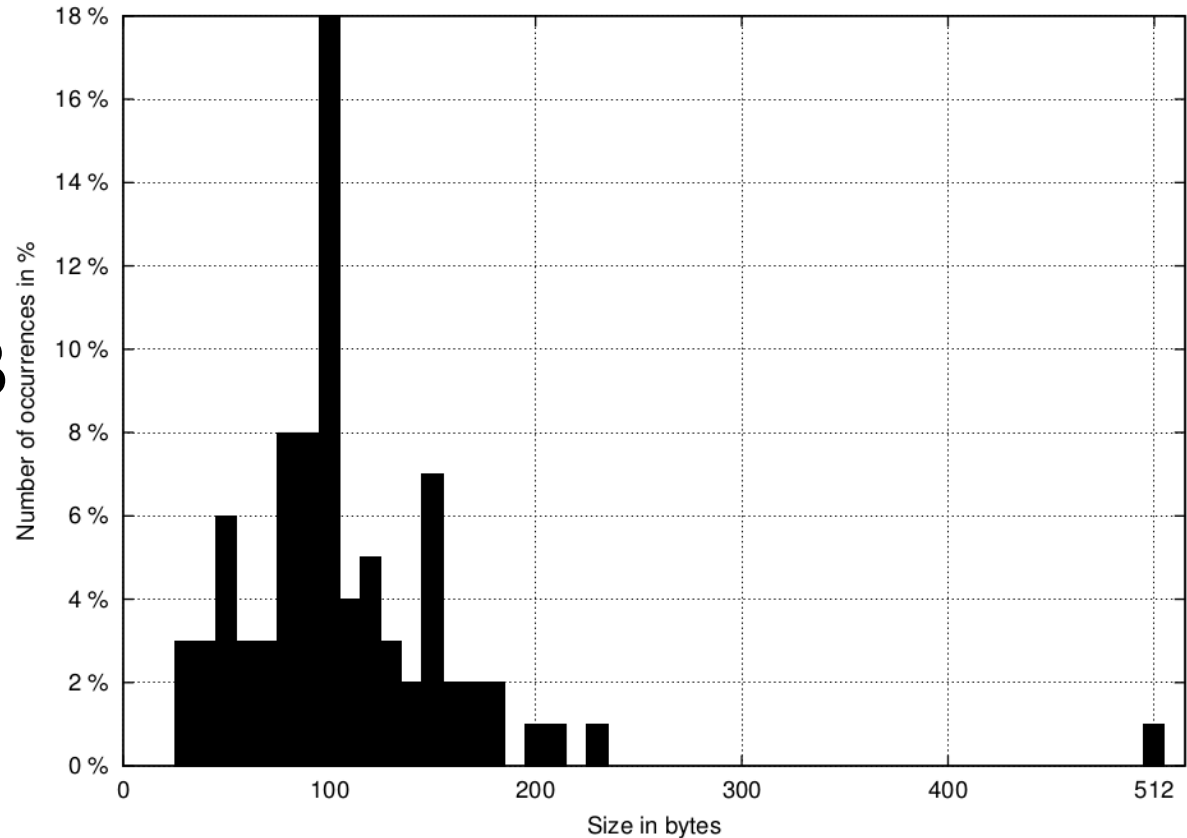


Stub resolver

- No EDNS0 found
- No large response responses:
 - Size \leq 512 bytes
 - truncated/TCP communication = 0

Recursive server

- 22% EDNS0
- Average size
 - 133 B
- 99% \leq **240 B**



Conclusion/Discussion

- Based on our results, we suggest unauthenticated stub resolvers should be limited to a max. response size of **240 bytes**
- Amplification reduced further:
 - **240 bytes = 6 amplification factor**
 - 100M = 600 Mbit/s

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Conclusion

- RRL should not be used
 - Especially on recursive server
 - But authoritative can also be effected
- Policy for incremental implementation must be changed
- Terminology:
 - stub/recursive/authoritative
 - The cookie is actually a Message Authentication Code (MAC) and not just a hash

Discussion

- Do we need to authenticate the server?
- Yes, it provides off-path defense against:
 - Last mile problem in DNSSEC
 - Cache poisoning (by Kaminsky)

Future research

- Need more measurements
 - to confirm suggested DNS maximum response size
- FNV-64
 - The non-standard and untested hashing algorithm, which could provide performance gain. Is a performance gain required?

Questions

