

SSL Accelerating Test Bench

SSL accelerating Test Method

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Objectives

Finding a test method which answers these questions:

- 1) What is the actual added value of an accelerator to a web server?
- 2) How to compare accelerator performance?

Our successful test approach:

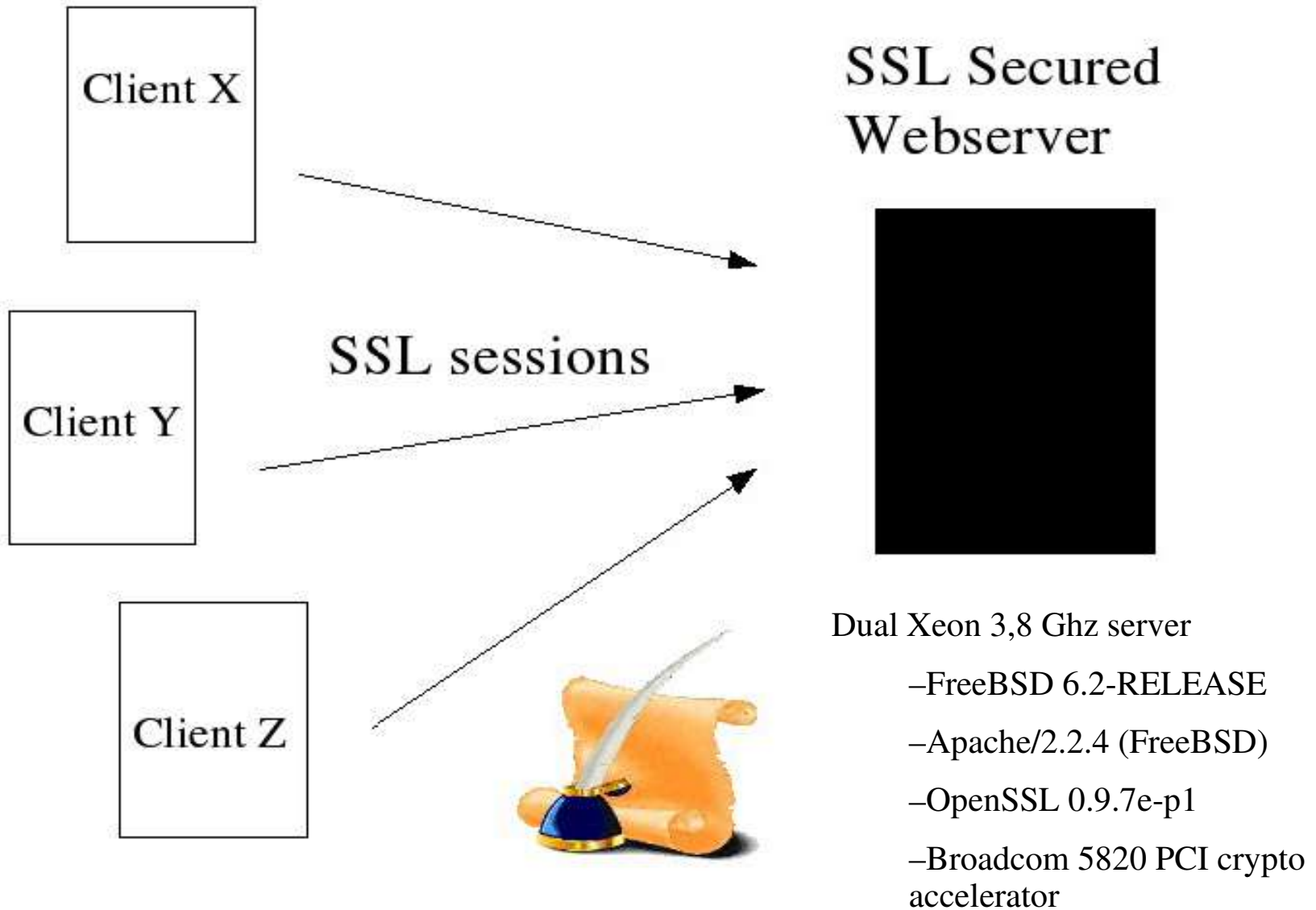
Comparative testing

Performance with accelerator **X** vs. performance with accelerator **Y**

Web server performance **with** accelerator vs. **without** accelerator

SSL performance metric =

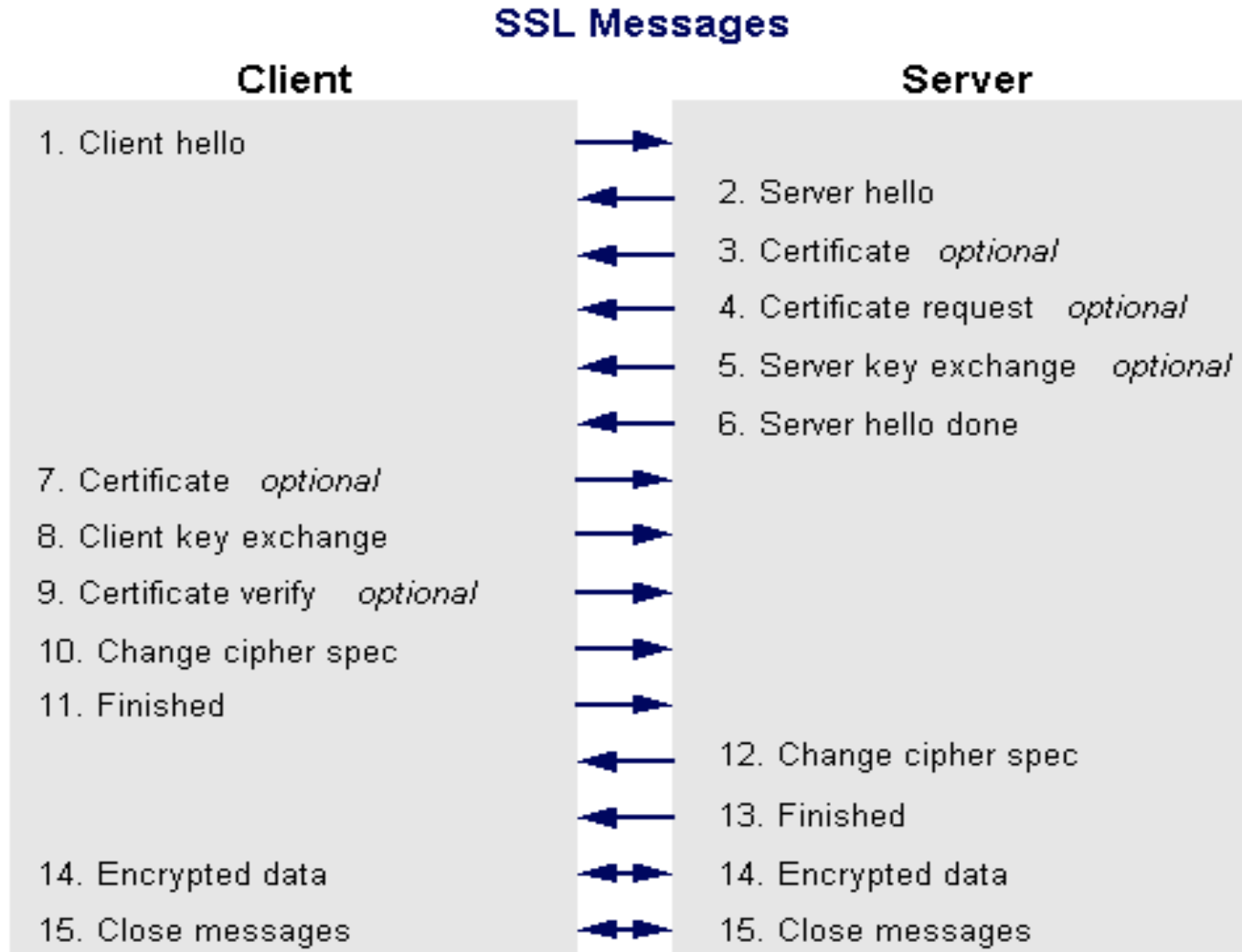
Max. number of unique SSL handshakes per second (TPS)

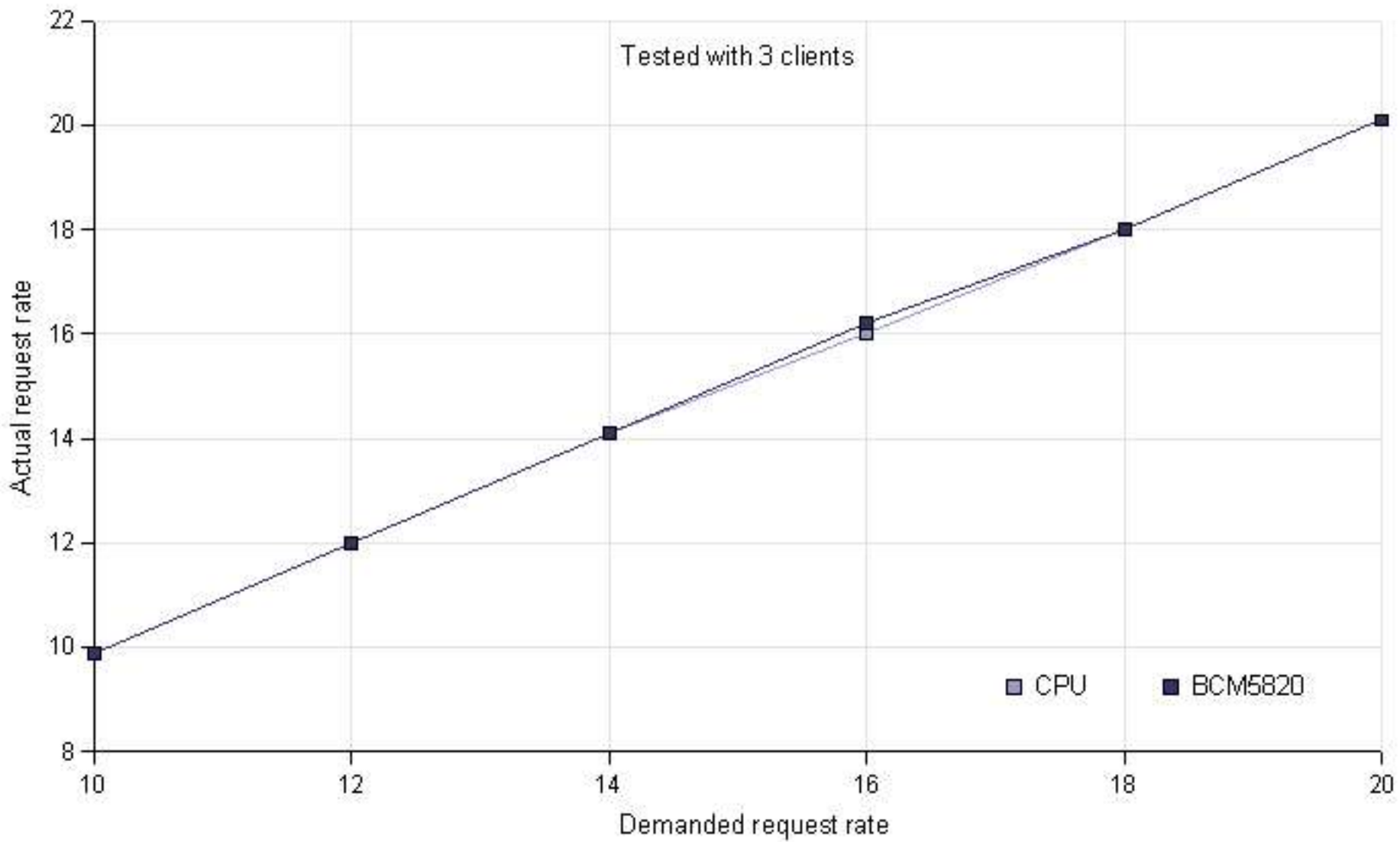


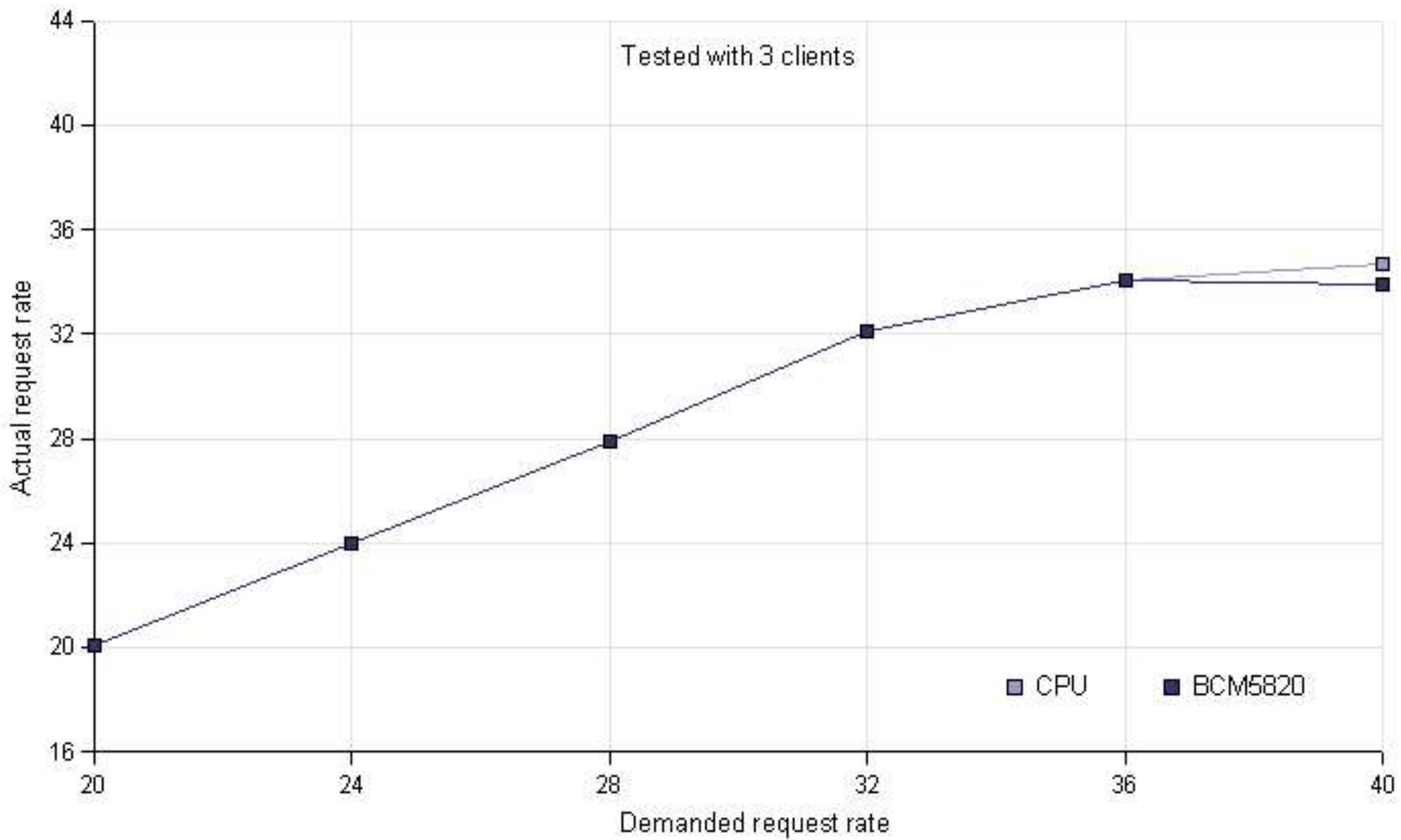
Three clients running linux

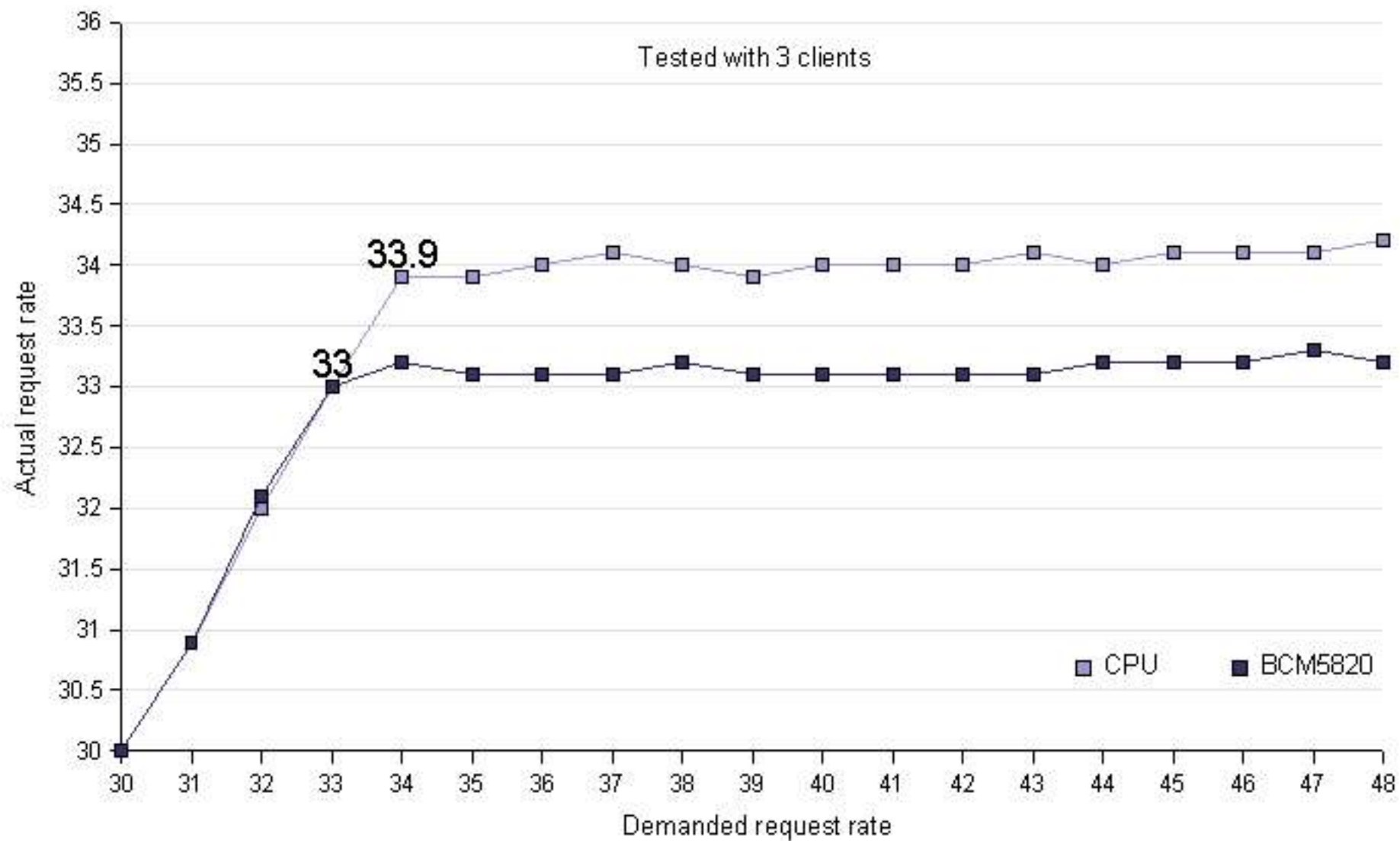
- Ab, Httperf and autobench software
- Connected through switched gigabit

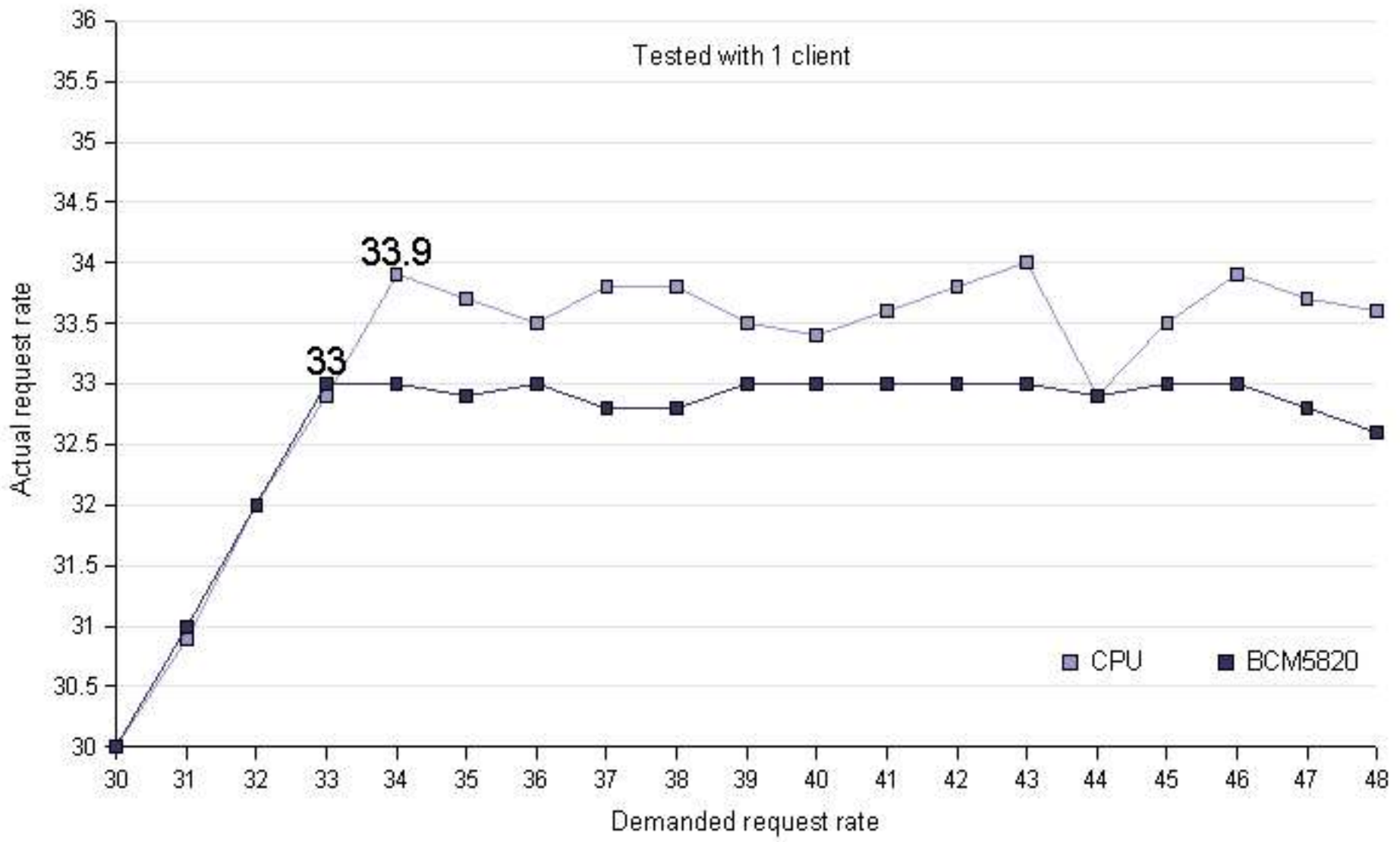
SSL in-balance: How many clients?











Test Operation

1. Use Autobench to do a quick test to find the saturation point
2. “Zoom into” the saturation point for more accurate results.
3. Add or remove clients to verify you hit a server limit

Research Scope

- Open source operating system
- OpenSSL
- SSL handshake (RSA cipher)
- Apache 2.2
- Benchmark tools “Autobench and Httpperf”

Types of testing

- Black box
 - Testing focused on software's external attributes and behavior.
 - From a user's point of view.
- White box
 - Testing with full knowledge of the algorithms, internal states, architectures, etc.
 - From a developers point of view.

Gray box testing

- “Tests designed based on the knowledge of algorithms, internal states, architectures, or other high level descriptions of program behavior”. – Doug Hoffman
- Needed because black and white box testing do not allow for balanced testing
- Integral to the effective testing of Web applications

Other testing

2. OpenSSL speed benchmark

- Test the performance of the crypto library used by Apache

3. Single session

- Test the response time of a single request

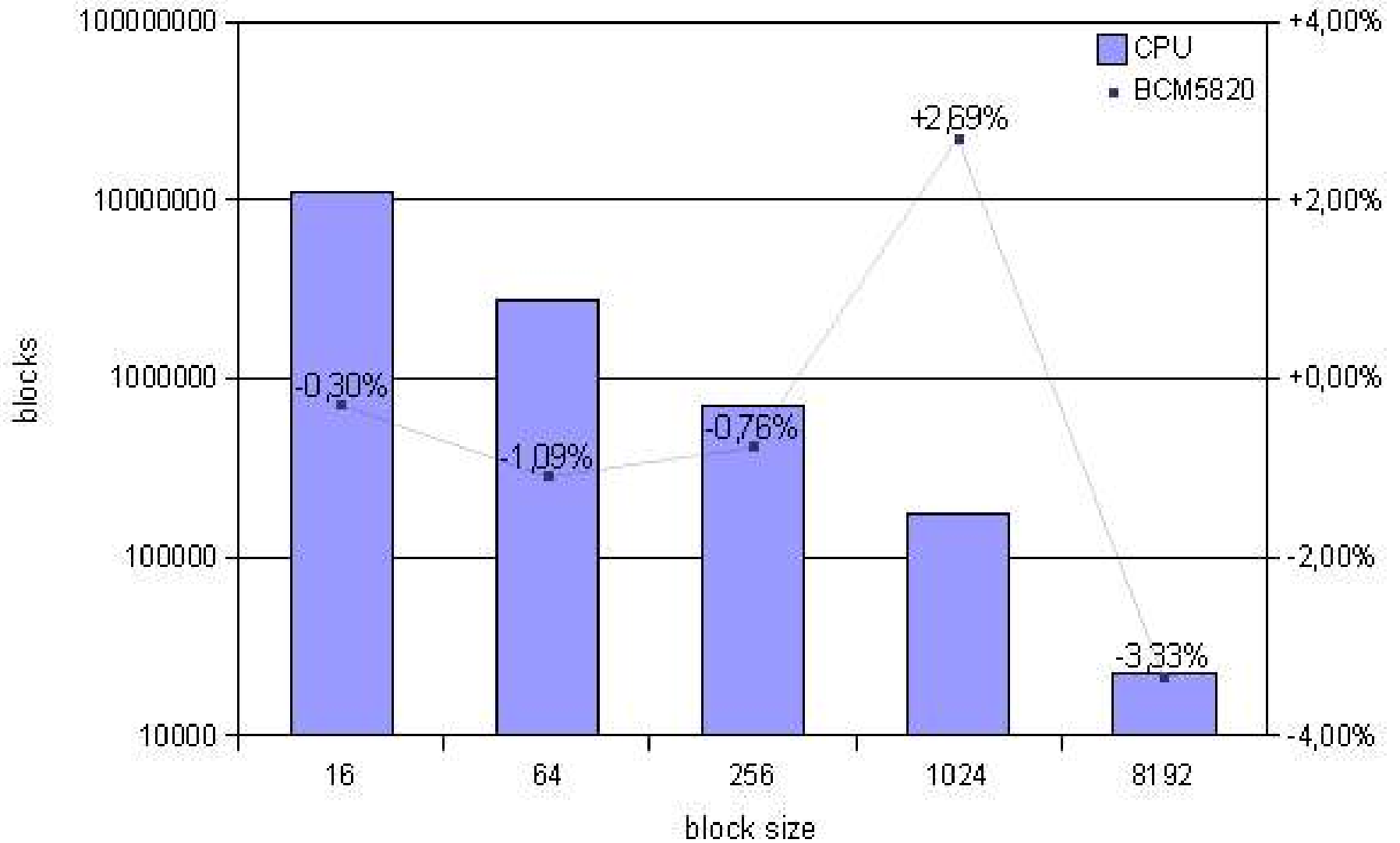
OpenSSL speed results

```
[root@test ~]# openssl speed rsa1024
Doing 1024 bit private rsa's for 10s:
 2989 1024 bit private RSA's in 9.97s
Doing 1024 bit public rsa's for 10s:
 48265 1024 bit public RSA's in 9.99s
timing function used: getrusage
rsa 1024 bits:
  sign      verify      sign/s      verify/s
 0.00333s   0.0002s       299.8       4832.8
```


Algorithm

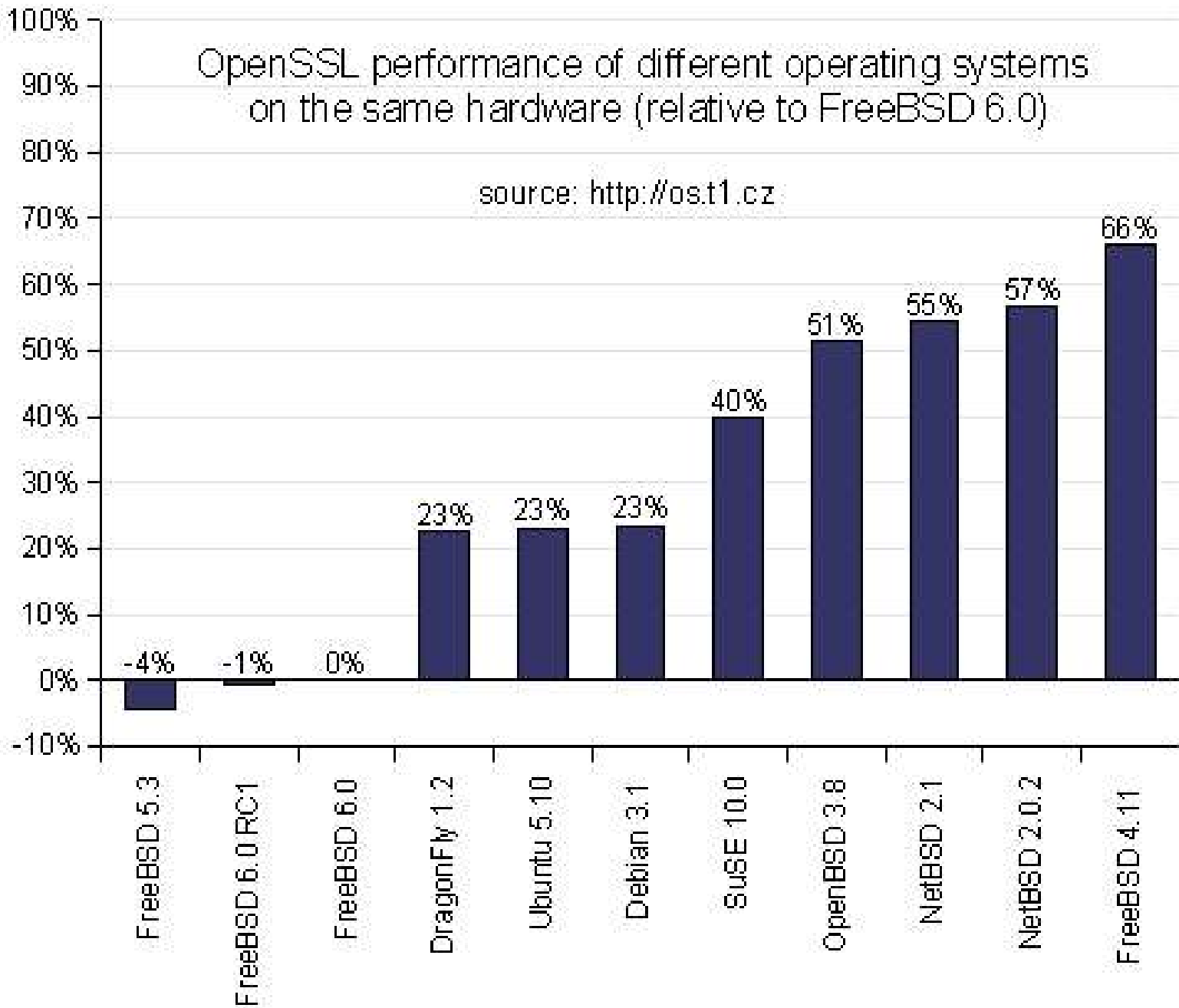
- Accelerators may be optimized for certain algorithms and block sizes
- Algorithm balance can influence performance
 - RSA vs DSA balance
 - Rebalanced RSA
- Driver may not be implemented optimal
 - CRT parameters used or not

AES 256 CBC with different block sizes



OpenSSL performance of different operating systems on the same hardware (relative to FreeBSD 6.0)

source: <http://os.t1.cz>



OpenSSL speed conclusions

- Results show the actual encrypting performance of a system.
- Results may be heavily influenced by algorithm, driver and operating system
- Results are easy to compare
- But, you are not measuring the “added value” of the accelerator (it is white box)

Single session

- Httpperf results are equal to Ab (Apache bench) results
- We measured a 2 ms difference between the situation with and without accelerator
- The handshake takes 7 ms longer (calculated value)
- We are not able to explain the difference

Httpperf testing

- We used a 0 byte file to focus on handshake
- We used HTTP 1.0 to avoid keep-alive (and thus connection limits)
- We disabled caching on the client and server side (to simulate connections from different hosts)
- We measured the actual request rate (number of HTTP GET requests per second)

Autobench

- ...is a Perl script (OS indepent)
- ...automates doing series of Httpperf tests
- ...has a client/server architecture
- ...enables you to do distributed tests
- ...produces its results in a graph

Conclusions

- We developed a method that enables easy and comparable tests for SSL accelerators
- Gray box testing is needed to find the actual added value of an accelerator
- Choices in algorithm, operating system and drivers may multiply (!) performance
- Future work may prove this method useful for a wider scope

Future work

- Throughput testing
- Virtual users: script that emulates site visit
- Automated searching for saturation point
- Other (maybe better) testing software
- High performance accelerators and/or other algorithms may require an easy scalable client pool

Questions ...?